



# Learn to Read

## Pre-K

### Level 1 Workbook

This workbook introduces these beginning concepts:

- the alphabet
- recognizing uppercase letters
- identifying letter sounds
- phonemic awareness—rhyming words and beginning sounds



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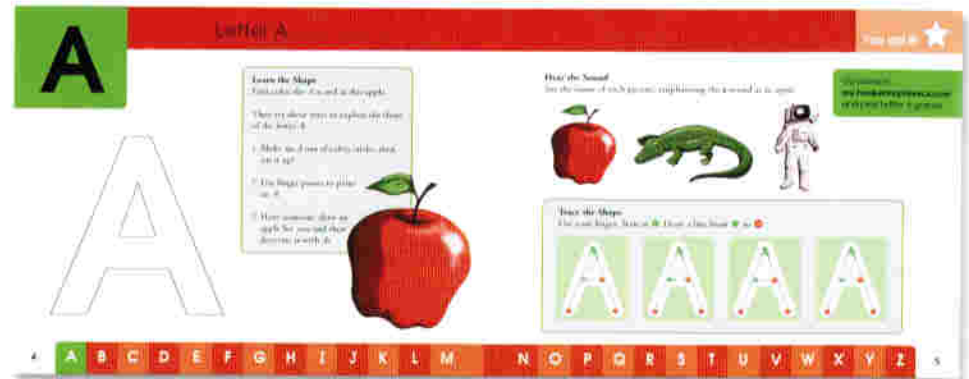
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# Lesson Overview

Welcome to the **Hooked on Phonics® Learn to Read** Pre-K Level 1 Workbook, your guide through all the lessons in this level. Follow the easy step-by-step instructions to get your child started learning letter names and letter sounds. Every lesson follows the same approach: Learn, Practice, Play.

## Learn

Your child learns the letter name, shape, and sound in each two-page workbook activity. Each unit starts with a phonemic awareness activity.

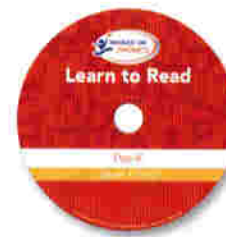


## Practice

Your child then practices these new skills with the workbook review pages, flash cards, and online games.

## Play

Each unit ends with a storybook that was specially written to support what your child has learned. We also include a book by the celebrated and award-winning children's book author and illustrator, David McPhail. Then go to the DVD for fun and entertaining letter songs and videos.



For more information and activities, visit [my.hookedonphonics.com](http://my.hookedonphonics.com).



## Celebrate

Celebrate each time your child completes a lesson with a sticker in the workbook. This also provides a helpful marker to remember where to begin next time.



### Tips for Success

- **Set a good pace.** Work at a pace that's right for your child, whether it's every day or twice a week.
- **Don't overdo it.** Fit the lessons into your child's attention span, around 15 to 20 minutes.
- **Repetition and review are important.** Don't hesitate to review previous lessons before moving on.
- **Kids learn through their senses.** This program provides multiple ways of learning the alphabet that will help your child fully explore letter shapes and sounds.
- **Talk about the storybooks.** Engaging your child in a conversation about what was read helps stimulate thinking and comprehension.
- **Read to your child every day.** The more you share the love of reading with your child, the more your child will want to read.



## What is phonemic awareness?

Phonemic awareness is the ability to notice—and work with—the individual sounds in words. When your child understands that *cat* and *bat* rhyme, or that *cow* and *kite* share the same beginning sound, your child is gaining phonemic awareness. Each unit starts with a phonemic awareness activity.

## Letter Names and Letter Sounds

**Learn to Read** Pre-K teaches your child about letter names as well as letter sounds. It's important for your child to learn the difference, so it will be important for you to know which is which. Here's what you'll see in this workbook:

Letter name = italic: *A*, *B*, *C*

Letter sound = bold: **a**, **b**, **c**

Example: *A* is the first letter in *apple*, which starts with the **a** sound.

# Sing the Alphabet

Go to DVD

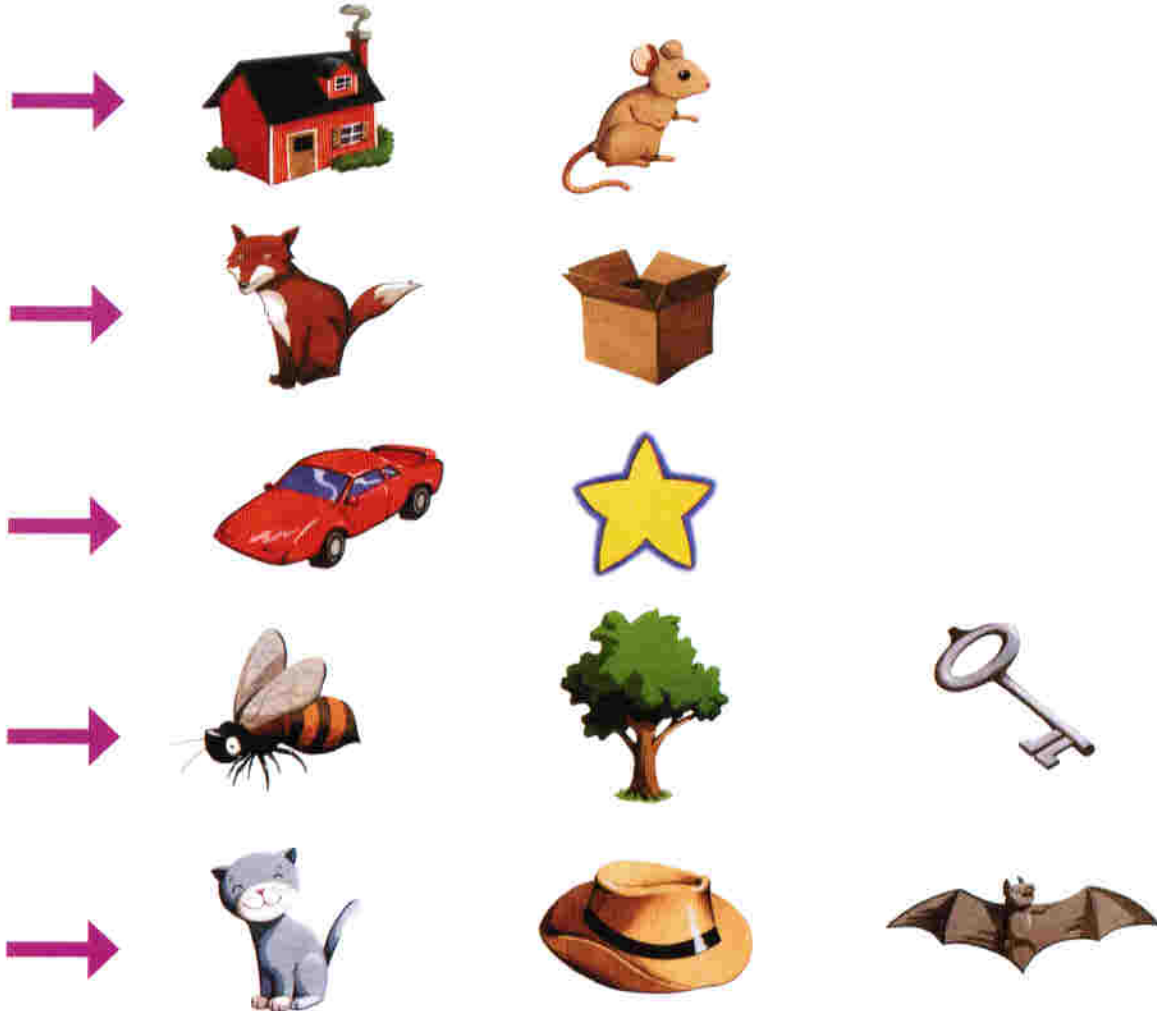
Most children don't associate the words in "The Alphabet Song" with letters. Point to each letter as you sing. Slow down at *L-M-N-O-P* to clearly say the five letters.

Go to the DVD Extras menu and select Alphabet Song. Have fun singing along!



## Listen to the Rhymes

Say the name of the pictures out loud, emphasizing their rhymes. Can you think of other examples?







### Match the Rhymes

Draw a line between the pictures that rhyme.



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play rhyming games.

### Flash Card Fun

Take out the flash cards and pull out these rhyming sets: *bee* and *tree*, *cat* and *hat*, *house* and *mouse*, *spoon* and *moon*.

1. Place the flash cards so that the pictures are face up. Find the rhyming pairs.
2. Then think of other things that rhyme with these pairs.

# A

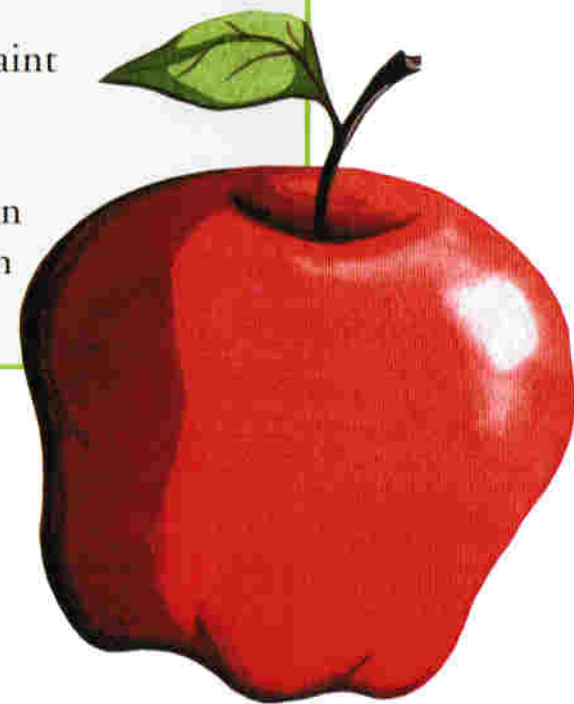
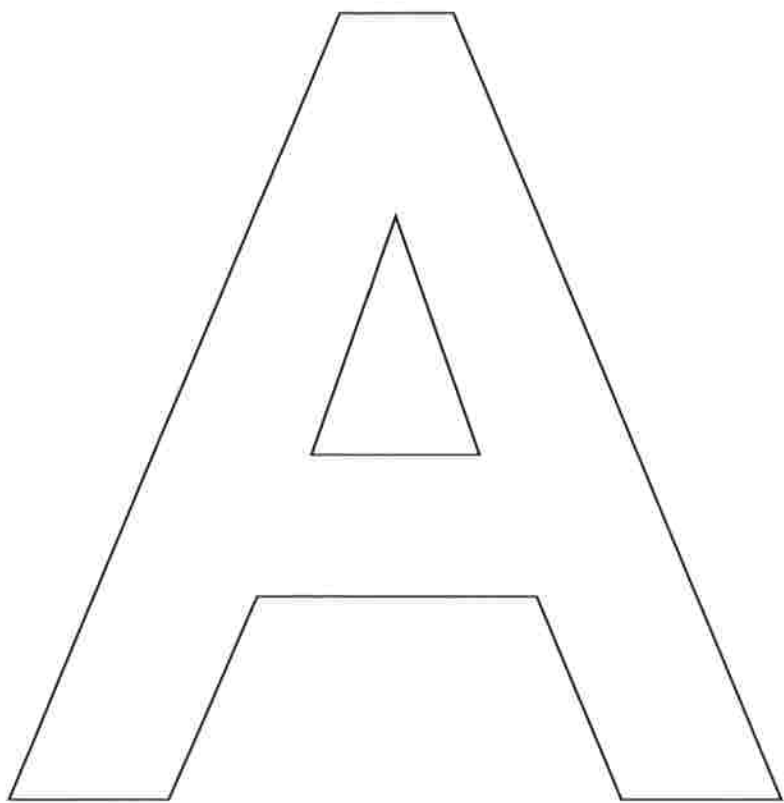
## Letter A

### Learn the Shape

First color the *A* as red as this apple.

Then try these ways to explore the shape of the letter *A*:

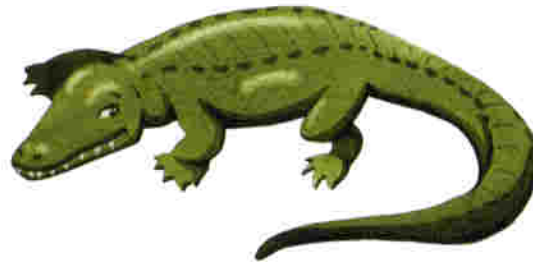
1. Make an *A* out of celery sticks, then eat it up!
2. Use finger paints to paint an *A*.
3. Have someone draw an apple for you and then decorate it with *As*.





### Hear the Sound

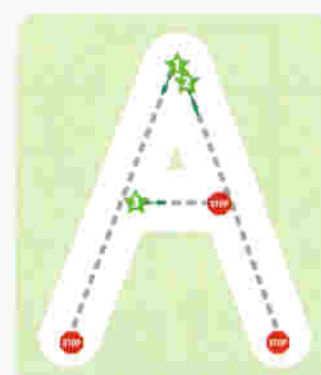
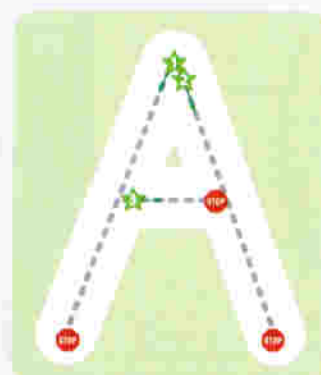
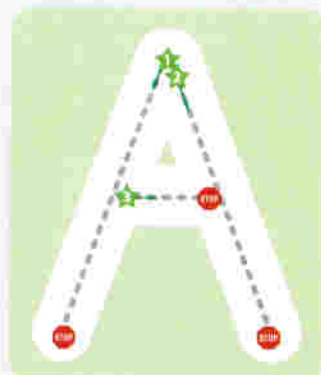
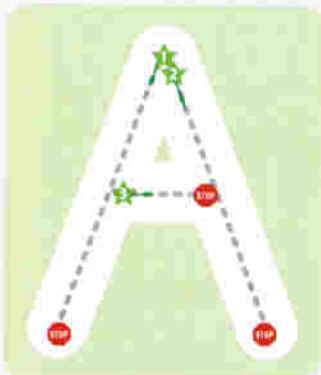
Say the name of each picture, emphasizing the **a** sound as in *apple*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter A games.

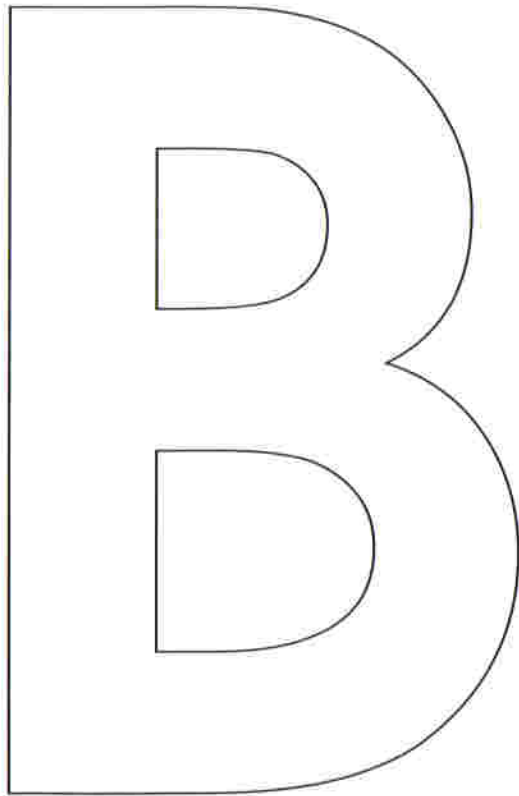
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# B

## Letter B



### Learn the Shape

First color the *B* blue or brown.

Then try these ways to explore the shape of the letter *B*:

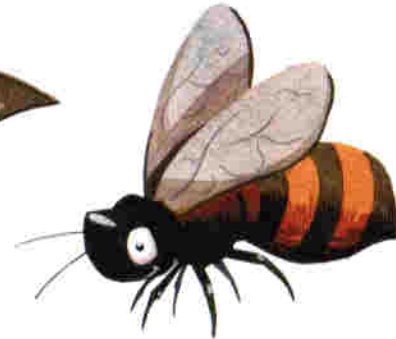
1. Make a *B* on your bed with balls or beanbags. Then take it apart and make it again!
2. Glue beads or buttons onto cardboard to make a *B*.
3. Make a *B* out of fifteen blueberries, then eat it up!





### Hear the Sound

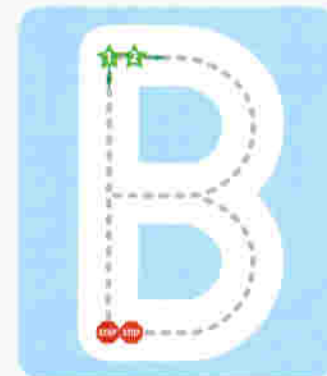
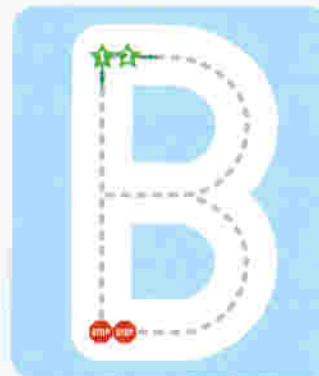
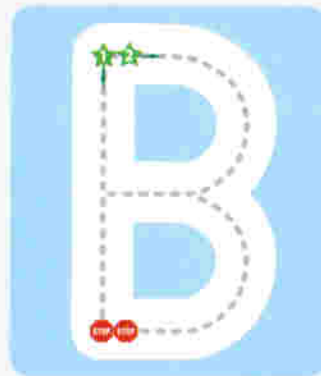
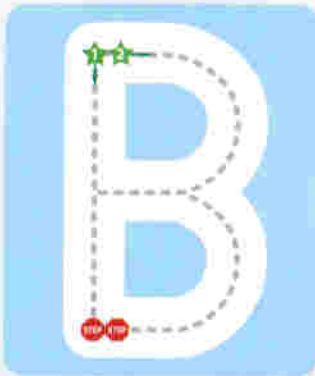
Say the name of each picture, emphasizing the **b** sound as in *bell*.



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter *B* games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# C

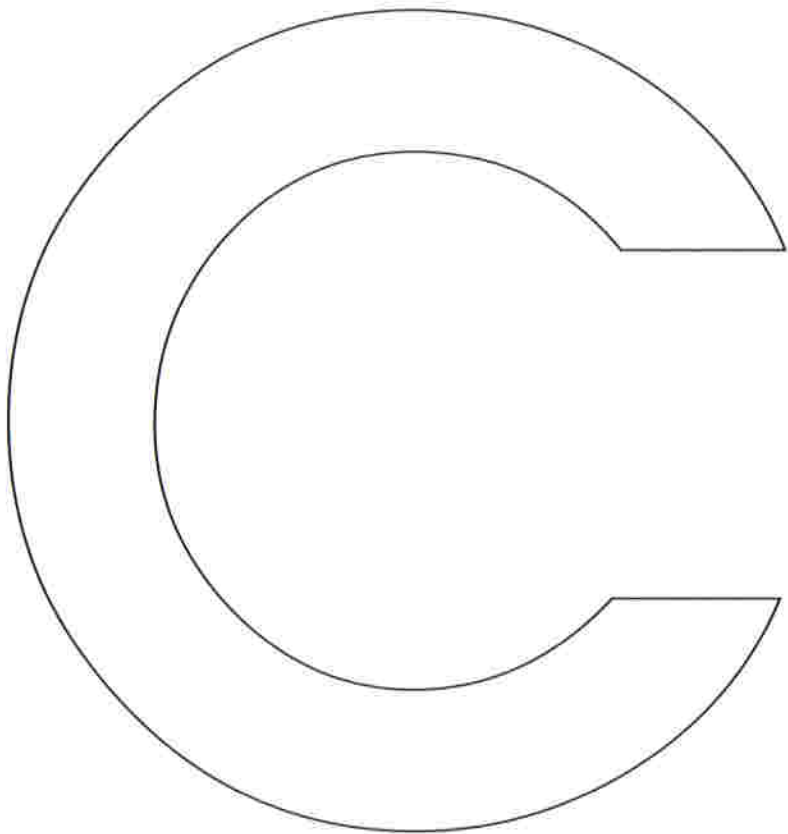
## Letter C

### Learn the Shape

First make the *C* the color of corn.

Then try these ways to explore the shape of the letter *C*:

1. Make a *C* using coats on the floor.
2. Create a *C* out of clay.
3. Lie on the floor in the shape of a *C*.

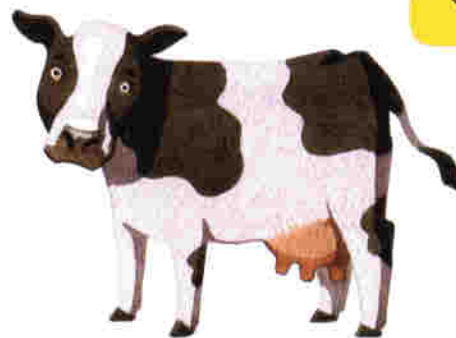




### Hear the Sound

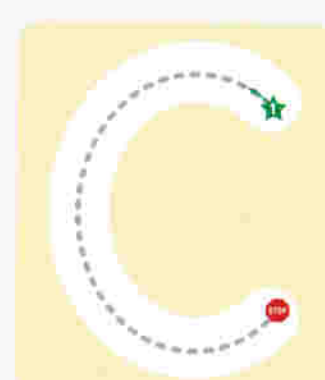
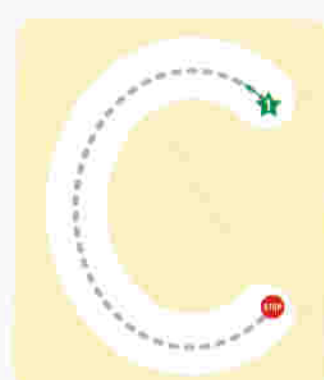
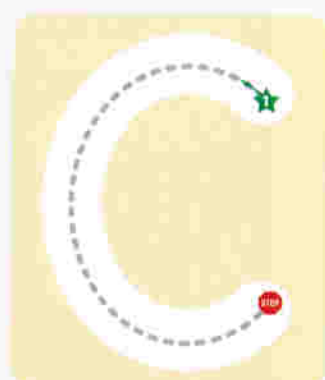
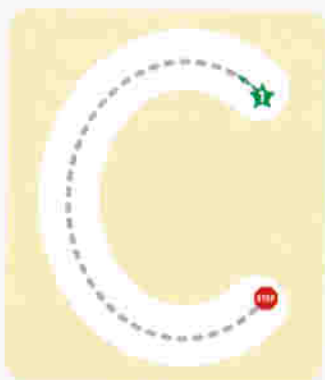
Say the name of each picture, emphasizing the **c** sound as in *cat*.

Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter C games.



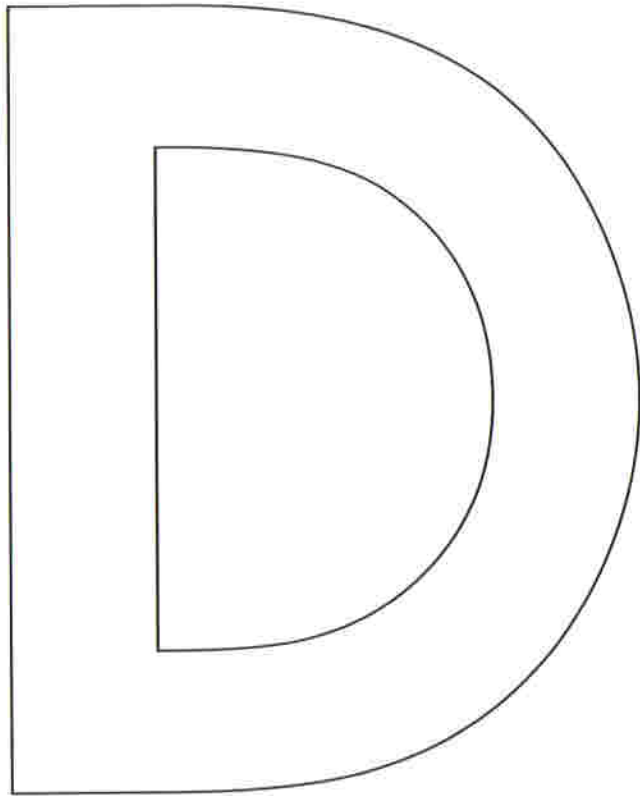
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# Letter D

# D



## Learn the Shape

First draw dots on the *D*.

Then try these ways to explore the shape of the letter *D*:

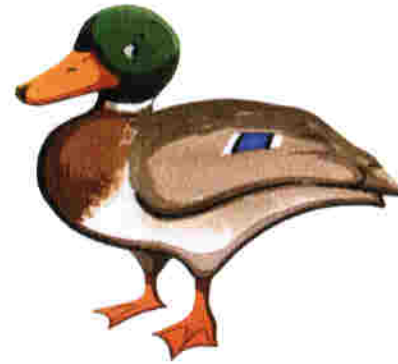
1. Make a *D* with your hands.
2. Draw a *D* on a dish with dish soap.
3. Use a shoelace to make a *D*.





### Hear the Sound

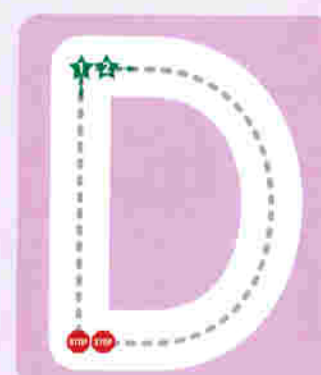
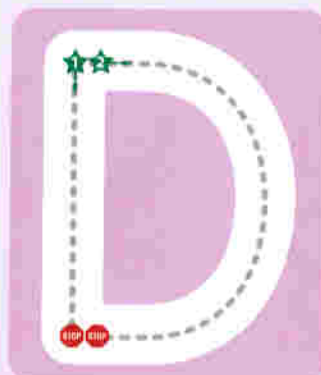
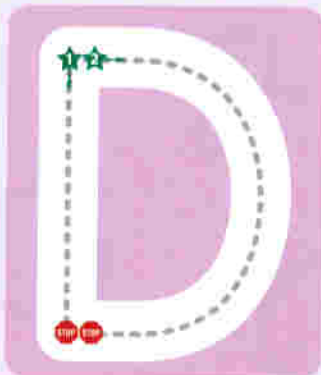
Say the name of each picture, emphasizing the **d** sound as in *dog*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter *D* games.

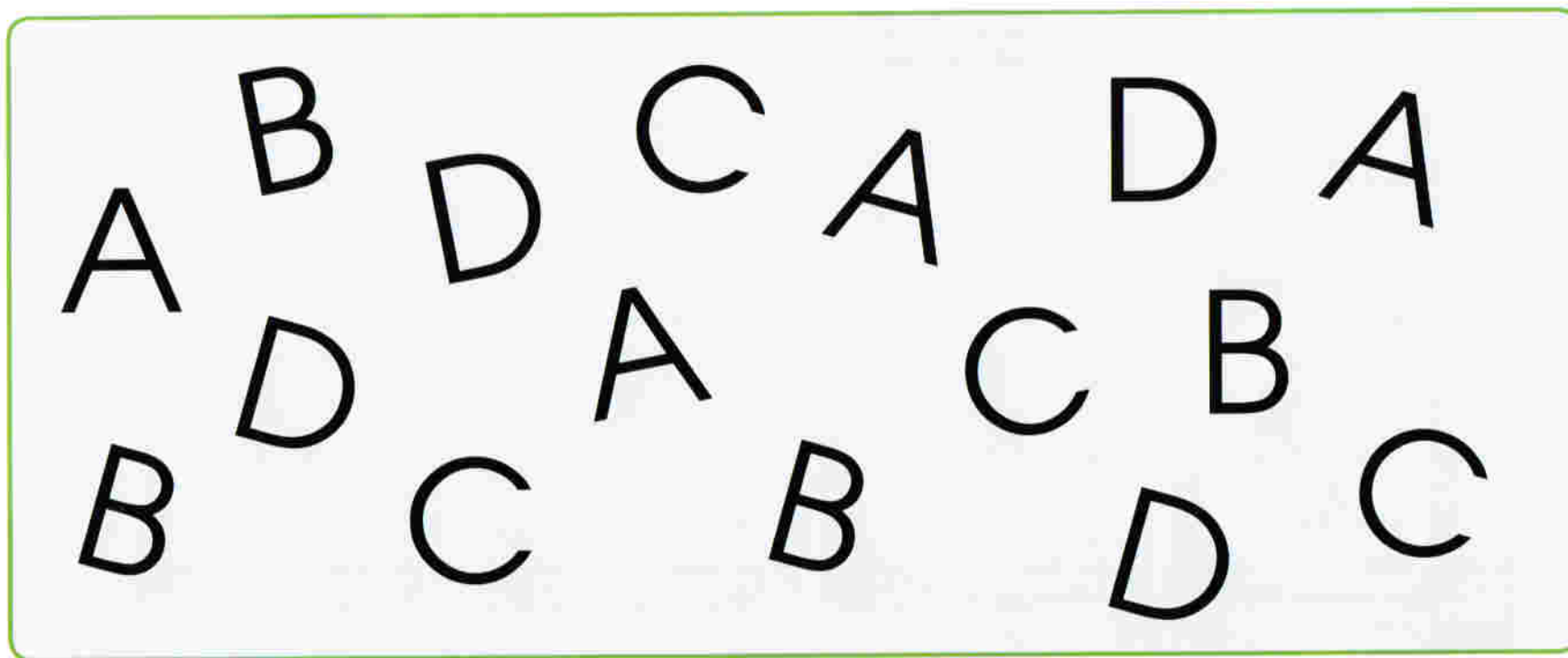
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



**Find the Letters**

Circle the *As* in green. Circle the *Bs* in blue. Put a yellow X on the *Cs*, then circle the *Ds* in purple.





### Match the Sounds

Draw a line between each letter and the picture with the same beginning sound.

C



A



D



B



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter review  
games.

### Flash Card Fun

Take out the flash cards and pull out two each: *A*, *B*, *C*, and *D*.

1. Place all the letters face up. Match the uppercase letters.
2. Then turn over one set of letters (*A* to *D*) to reveal the pictures. Now match the letter to the corresponding picture.

# E

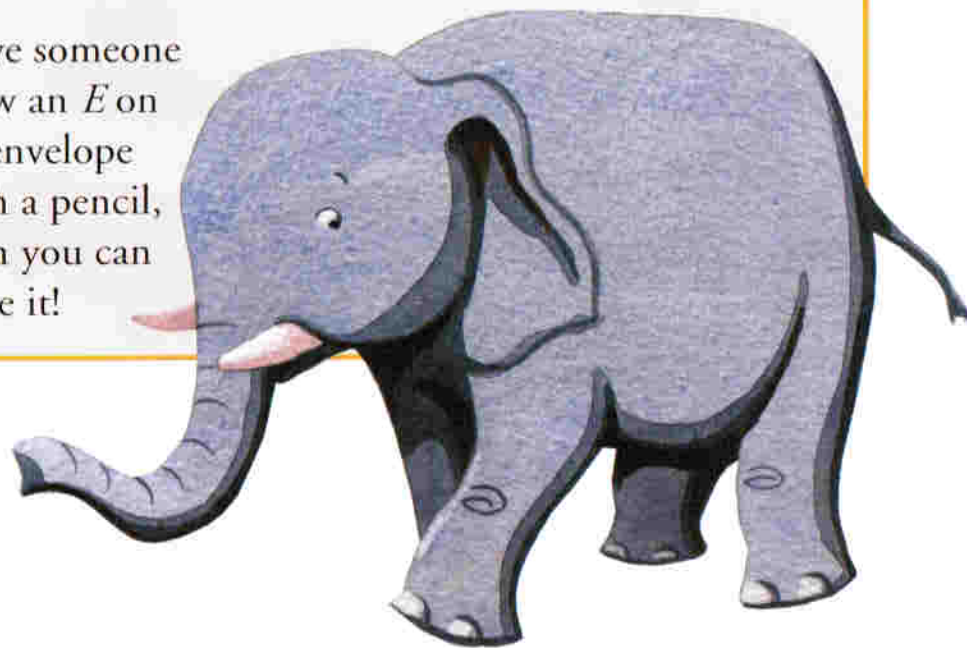
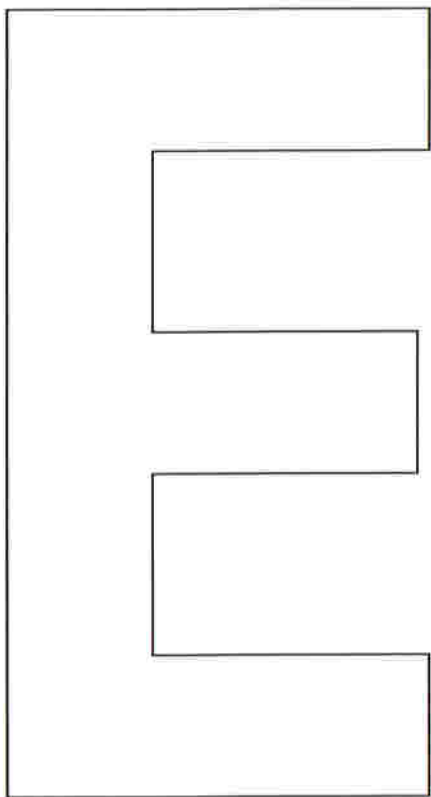
## Letter E

### Learn the Shape

First decorate the *E* with blue and green eggs.

Then try these ways to explore the shape of the letter *E*:

1. Make an *E* out of dry spaghetti. Then take it apart and make it again!
2. Use pillows to make an *E* on the floor.
3. Have someone draw an *E* on an envelope with a pencil, then you can erase it!



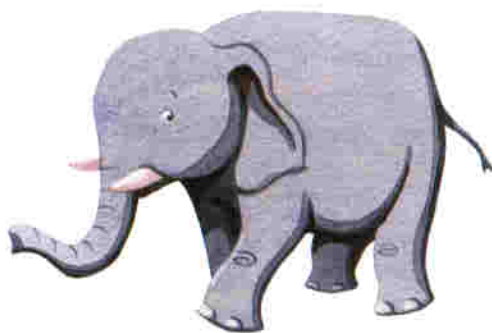




### Hear the Sound

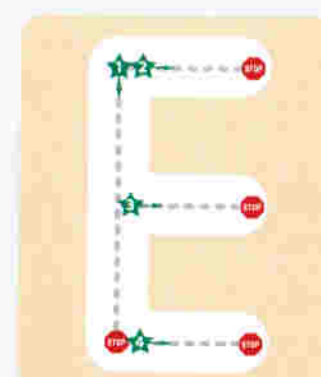
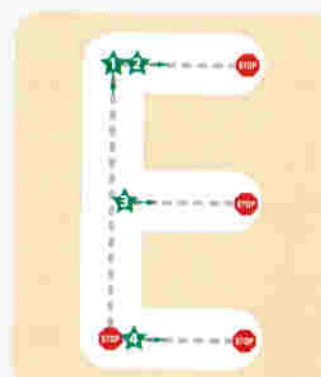
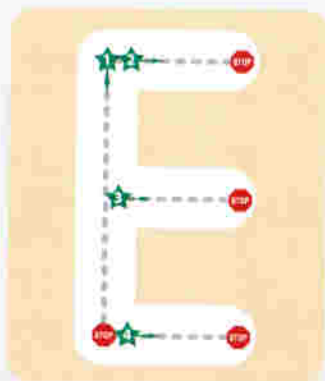
Say the name of each picture, emphasizing the **e** sound as in *elephant*.

Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter *E* games.



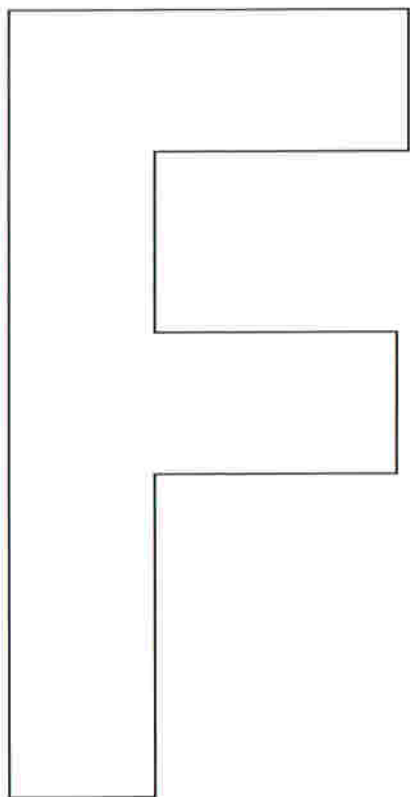
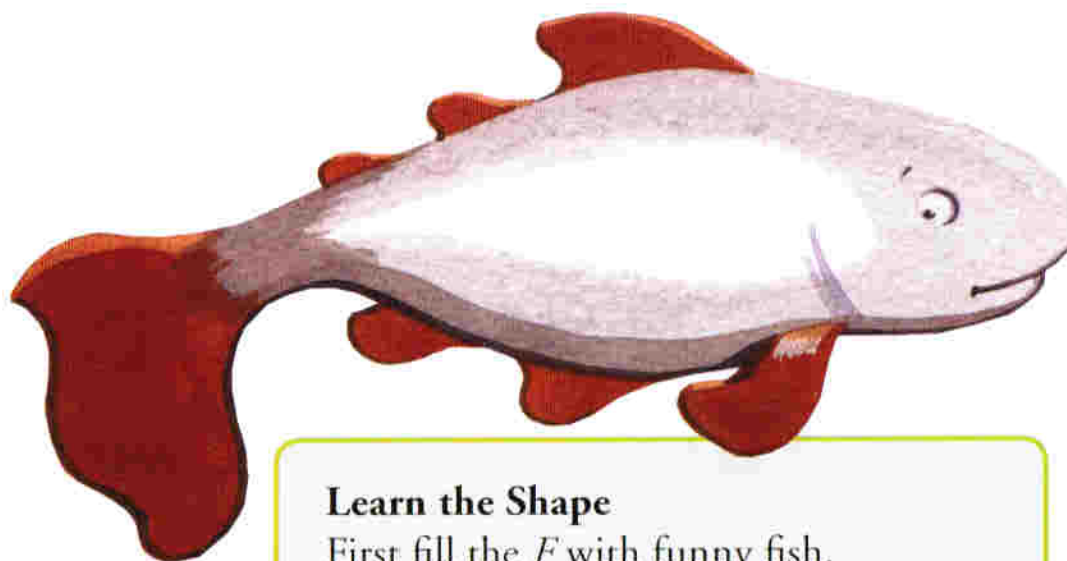
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# F

## Letter F



### Learn the Shape

First fill the *F* with funny fish.

Then try these ways to explore the shape of the letter *F*:

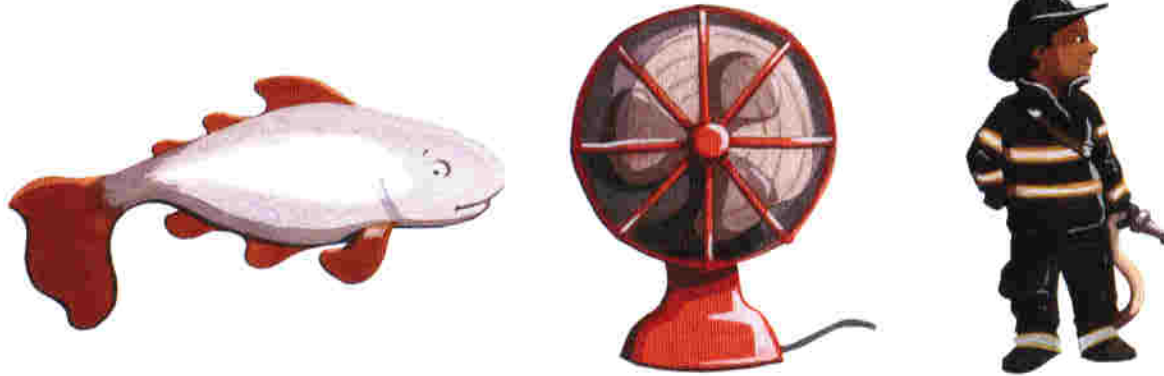
1. Find a friend to help you make an *F* using your four feet!
2. Make an *F* out of drinking straws.
3. Use finger paints to paint an *F*.

You did it!



### Hear the Sound

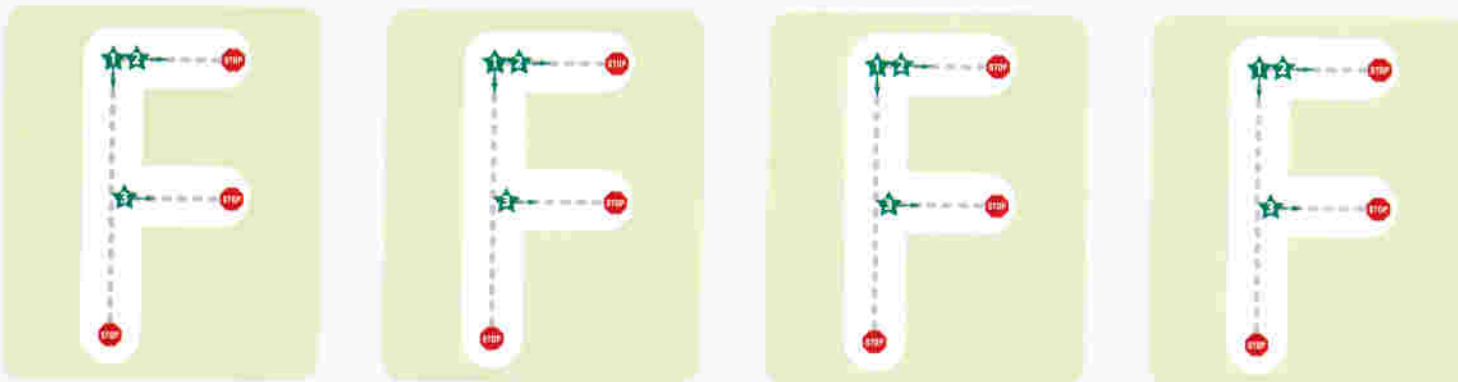
Say the name of each picture, emphasizing the **f** sound as in *fish*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter *F* games.

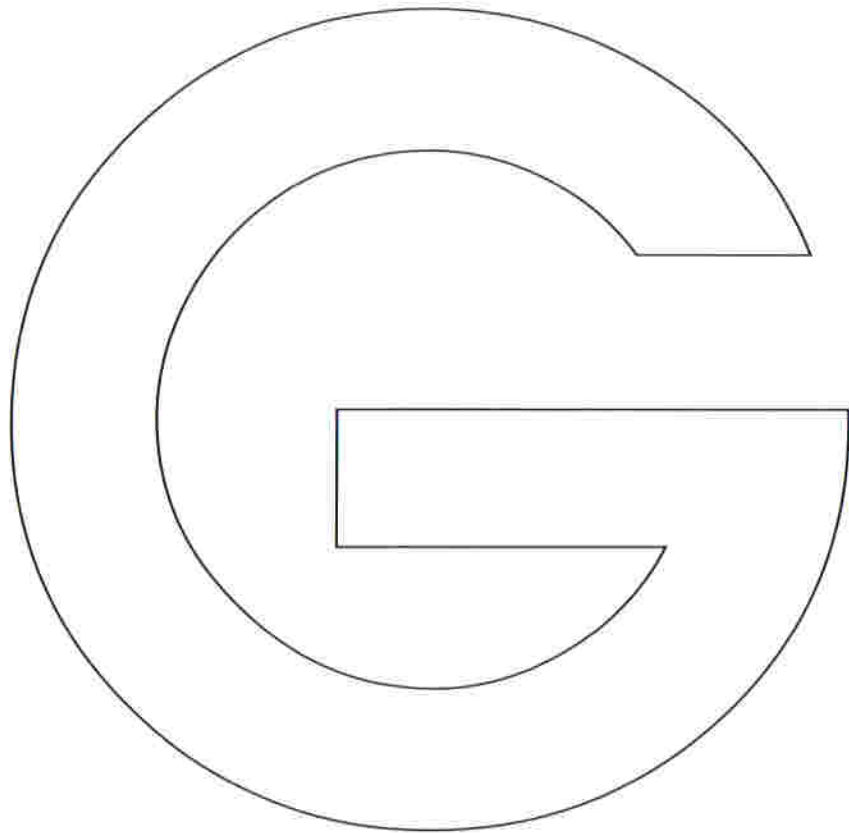
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# G

## Letter G

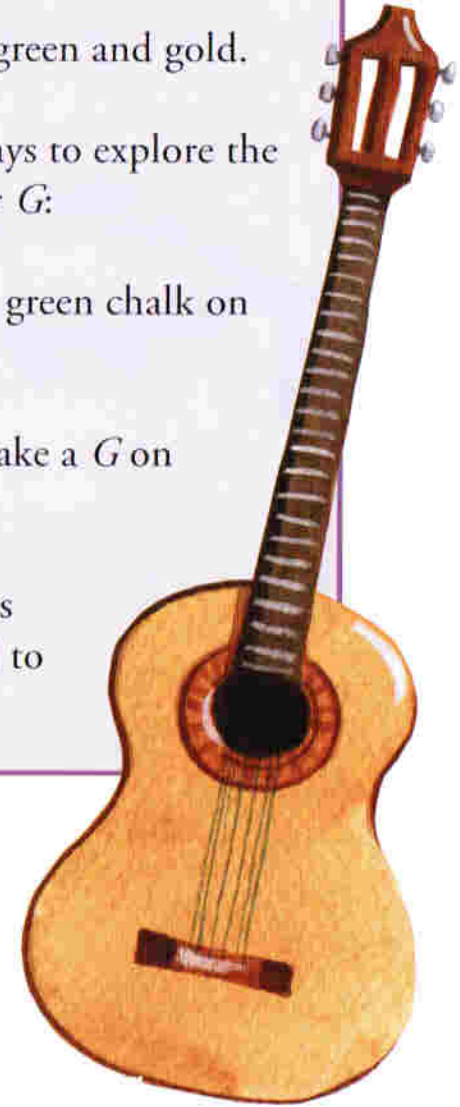


### Learn the Shape

First color the *G* green and gold.

Then try these ways to explore the shape of the letter *G*:

1. Draw a *G* with green chalk on the sidewalk.
2. Use socks to make a *G* on the floor.
3. Glue some grass onto cardboard to make a *G*.





### Hear the Sound

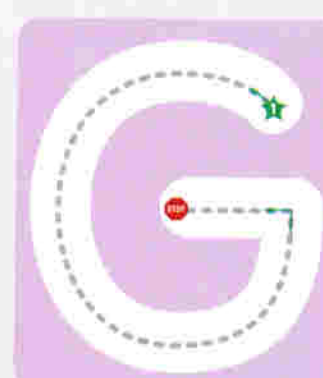
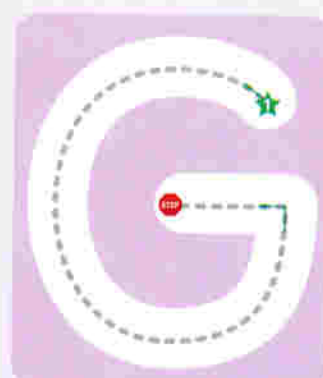
Say the name of each picture, emphasizing the **g** sound as in *guitar*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter G games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.





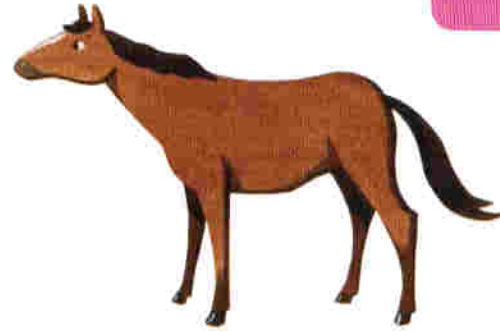




### Hear the Sound

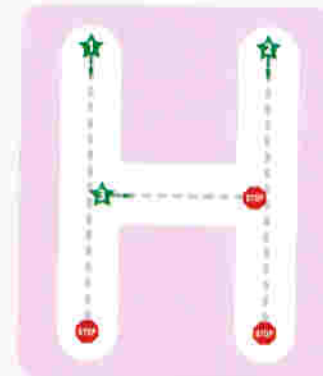
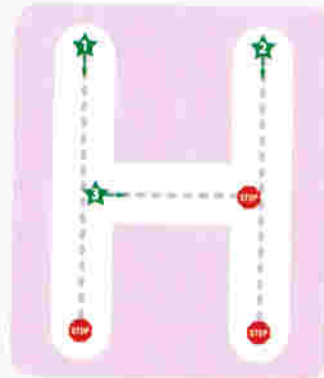
Say the name of each picture, emphasizing the **h** sound as in *hat*.

Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter *H* games.



### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



**Find the Letters**

Circle the *Es* in orange. Circle the *Fs* in green. Put a purple X on the *Gs*, then circle the *Hs* in pink.

E



F



G



H



E H F G E H G  
F G E H F G F  
F H E



### Match the Sounds

Draw a line between each letter and the picture with the same beginning sound.

H



E



G



F



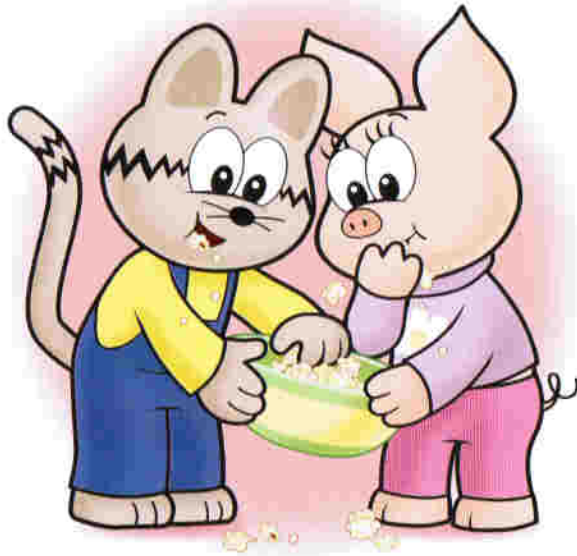
Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter review  
games.

### Flash Card Fun

Take out the flash cards and pull out two each: *E*, *F*, *G*, and *H*.

1. Place all the letters face up. Match the uppercase letters.
2. Then turn over one set of letters (*E* to *H*) to reveal the pictures. Now match the letter to the corresponding picture.

Pop! Pop! Pop!



by Russell Ginn  
Illustrated by Shawn Finley

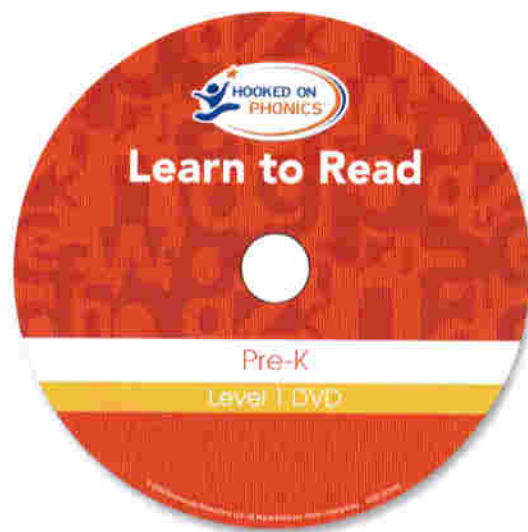
## Pop! Pop! Pop!

This story is told in **rhyme**. Here are some ideas for using this storybook to continue exploring rhyme with your child.

- When reading the book for the first time, pause before each rhyming word and emphasize it.
- As you reread the book, ask your child to raise his hand every time he hears a rhyme.
- When you get to a rhyming word, don't say it. Instead, pause and have your child say the word.
- If the rhyming word has other matches, ask your child to think of more words that rhyme.
- Rhyme is often associated with rhythm and music. Chant or sing these rhymes along with your child. Don't forget to dance!
- Reread the book and ask your child to clap every time you say Pop! Pop! Pop! Find the other repeated words on the page, and point to them as you say them.

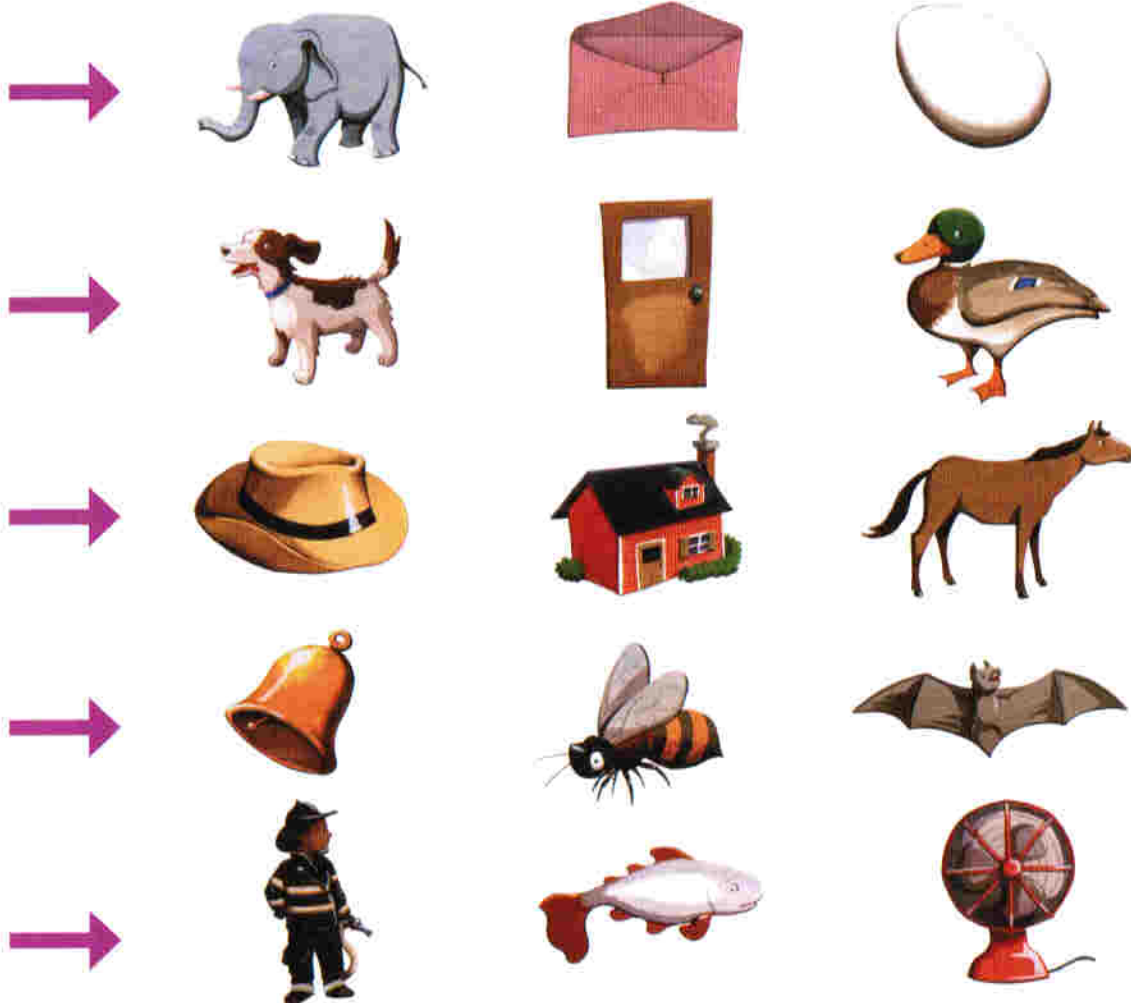


For more letter and sound reviews, go to the DVD Main Menu and watch Unit 1.



## Listen to the Beginning Sounds

Say the name of the pictures out loud, emphasizing their beginning sounds. Can you think of other examples?





### Match the Beginning Sounds

Draw a line between the pictures that begin with the same sound.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play beginning sounds games.

### Flash Card Fun

Take out the flash cards and pull out two each: *A* to *H*.

1. Place one set of letters face up and one set of letters face down. You'll see letters and their corresponding pictures. Match the letter to the corresponding picture.
2. Now turn over all the cards and match these sets.

# I

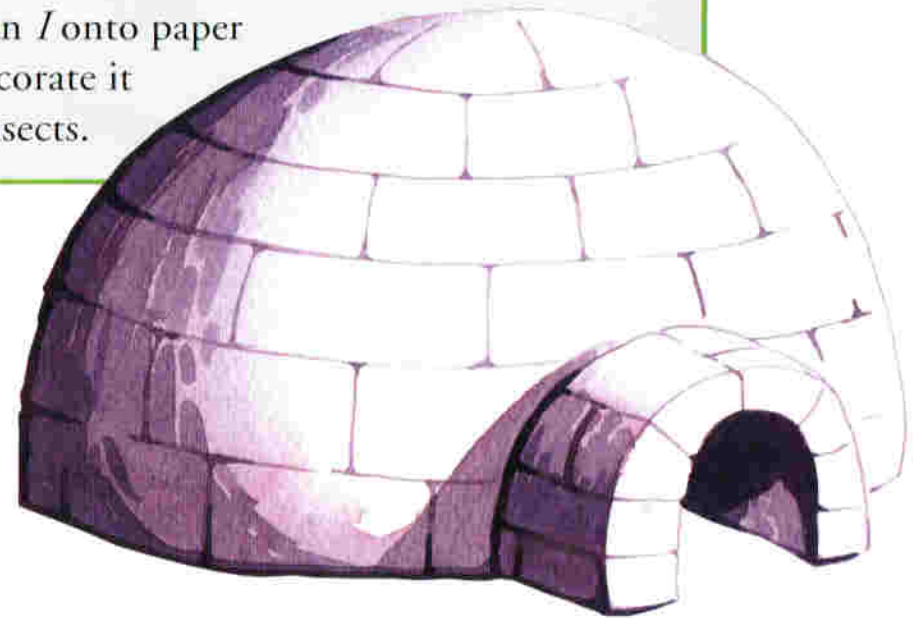
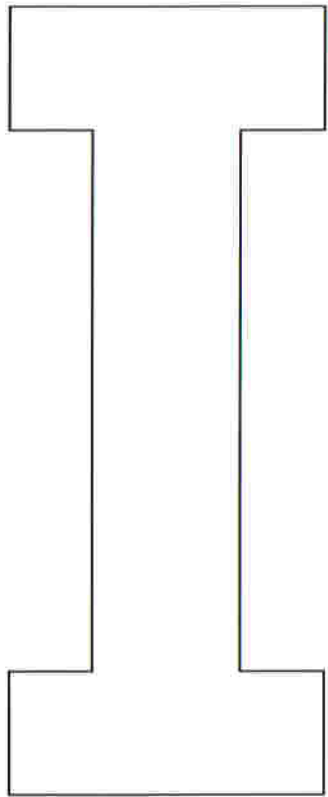
## Letter I

### Learn the Shape

First make the *I* as green as an iguana.

Then try these ways to explore the shape of the letter *I*:

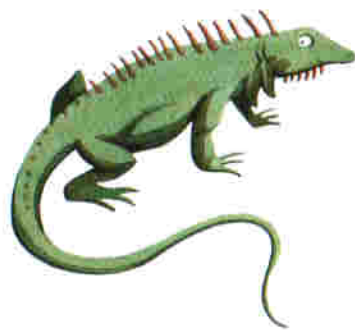
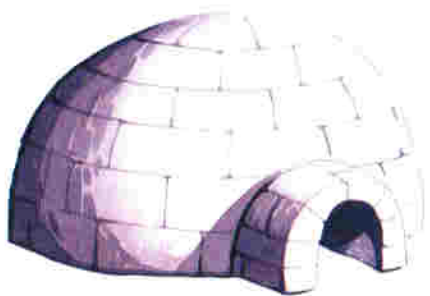
1. Lie on the floor in the shape of an *I*.
2. Make an *I* out of ice cubes on a plate!
3. Trace an *I* onto paper and decorate it with insects.





### Hear the Sound

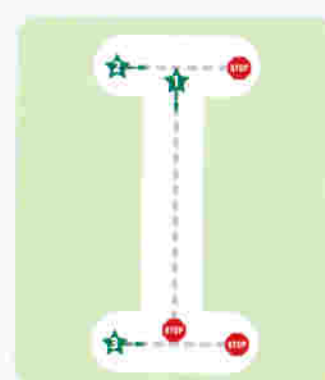
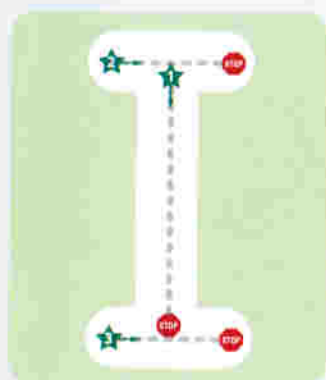
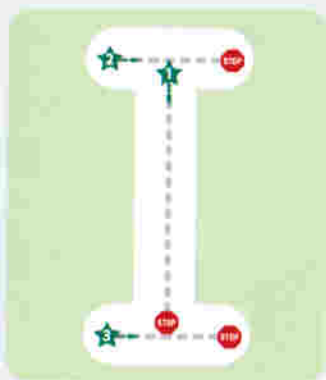
Say the name of each picture, emphasizing the **i** sound as in *igloo*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter *I* games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.





# J

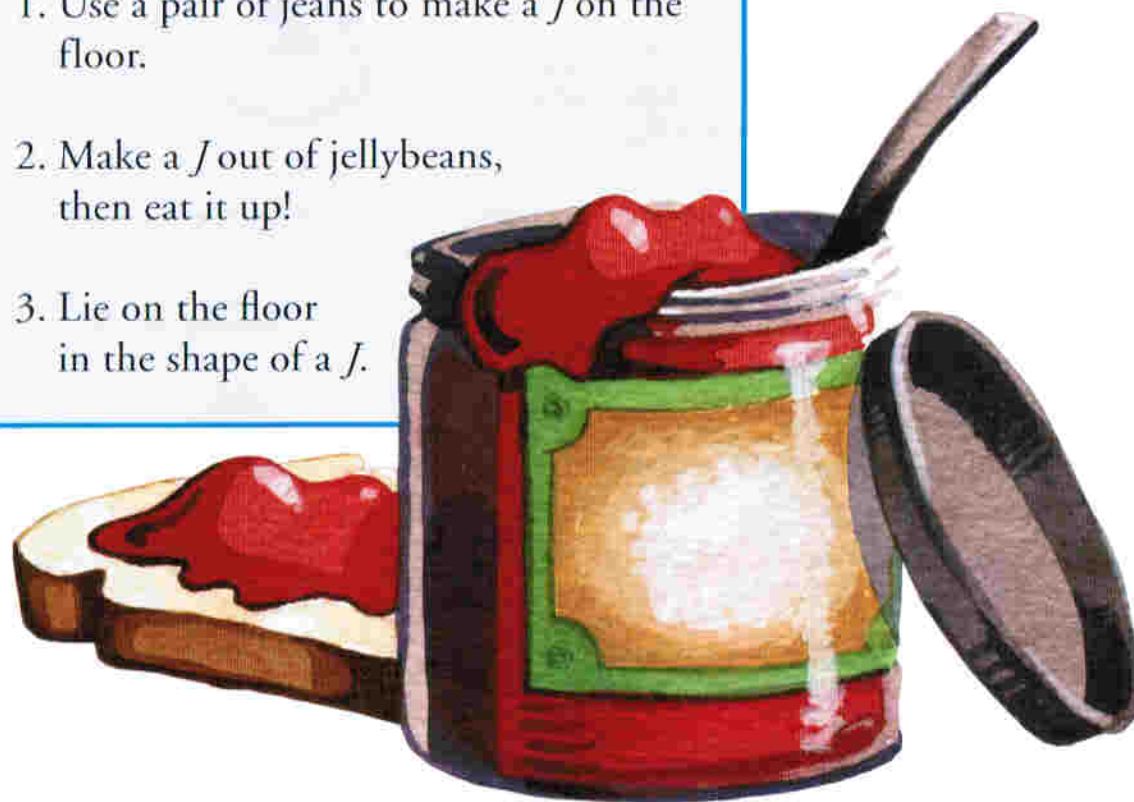
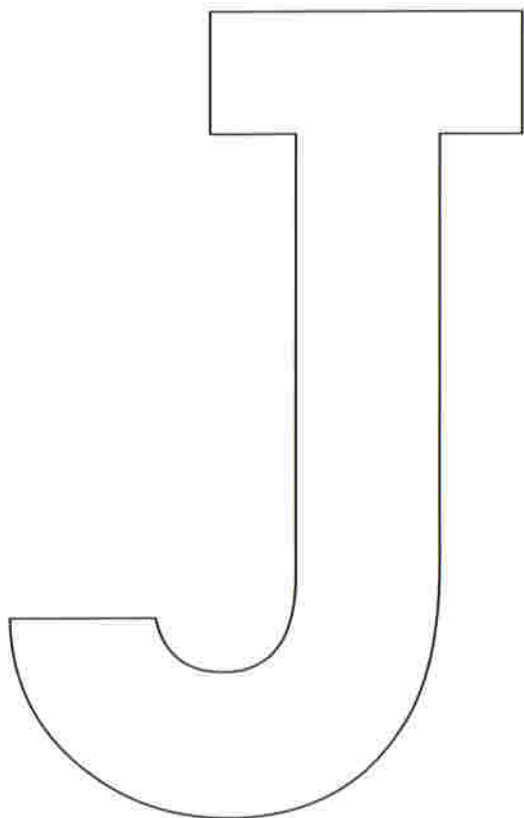
## Letter J

### Learn the Shape

First make the *J* red like strawberry jam.

Then try these ways to explore the shape of the letter *J*:

1. Use a pair of jeans to make a *J* on the floor.
2. Make a *J* out of jellybeans, then eat it up!
3. Lie on the floor in the shape of a *J*.





### Hear the Sound

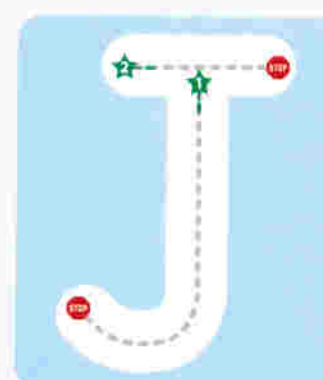
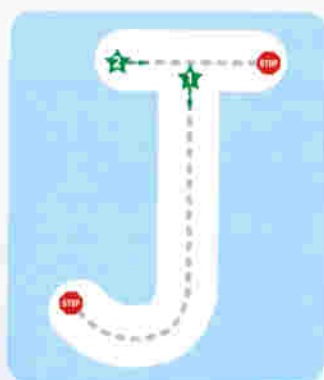
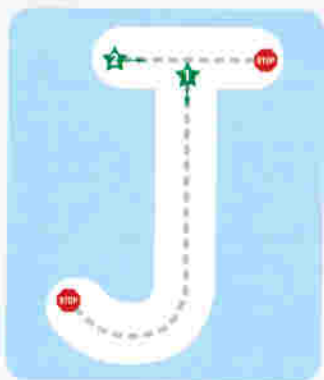
Say the name of each picture, emphasizing the **j** sound as in *jam*.



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter *J* games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# K

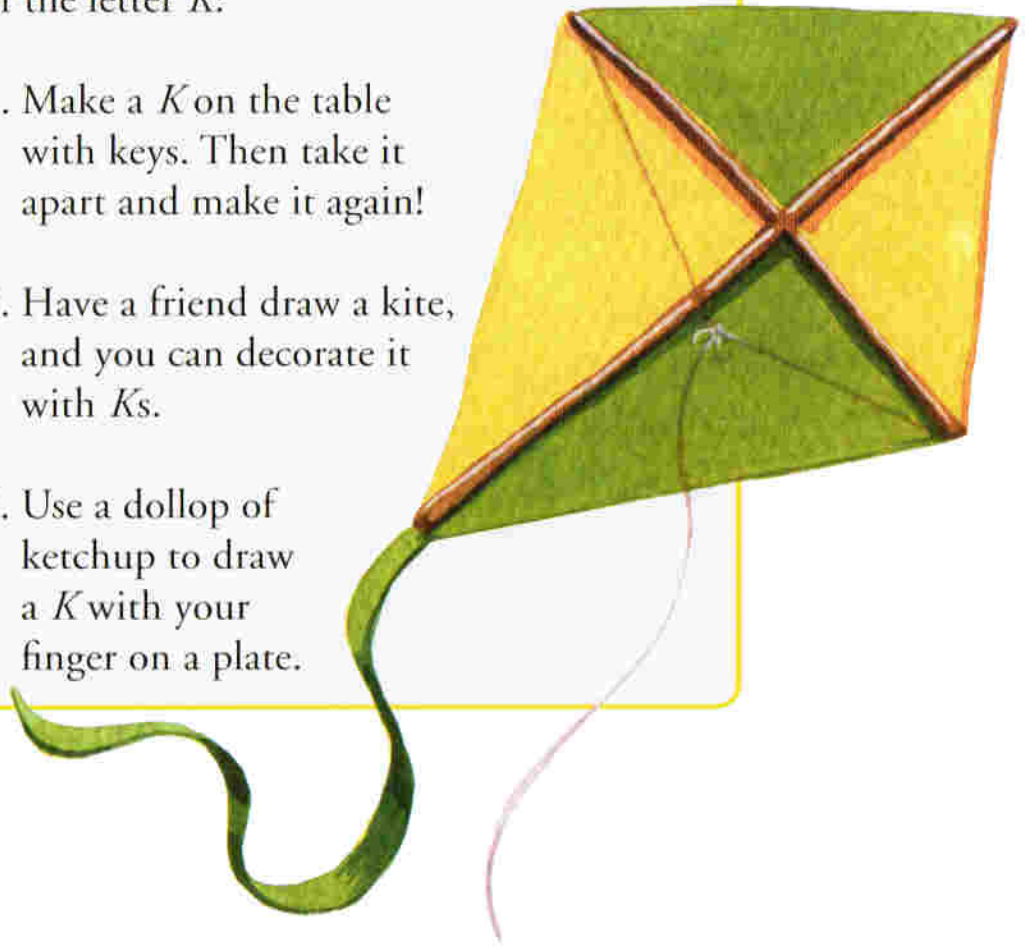
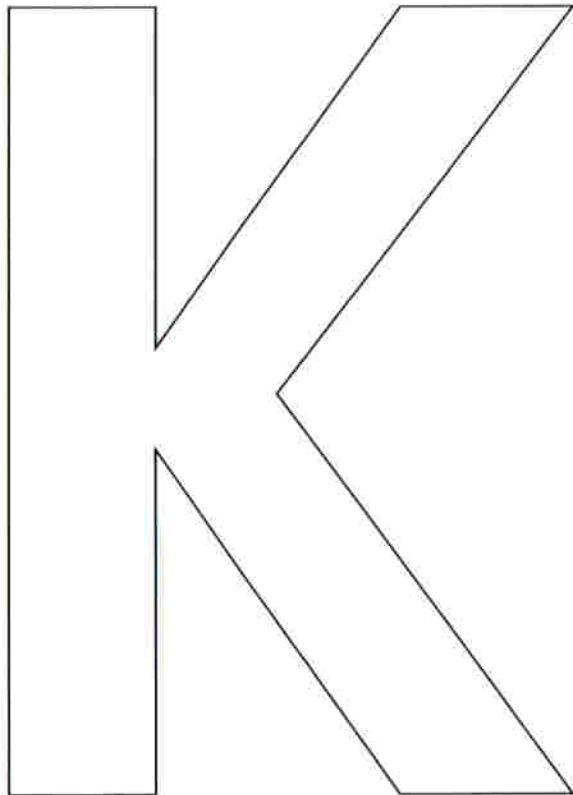
## Letter K

### Learn the Shape

First draw kites on the *K*.

Then try these ways to explore the shape of the letter *K*:

1. Make a *K* on the table with keys. Then take it apart and make it again!
2. Have a friend draw a kite, and you can decorate it with *K*s.
3. Use a dollop of ketchup to draw a *K* with your finger on a plate.





### Hear the Sound

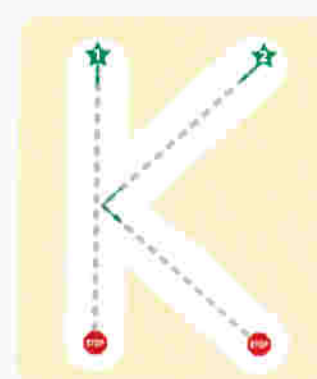
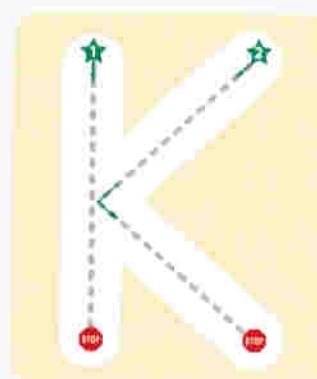
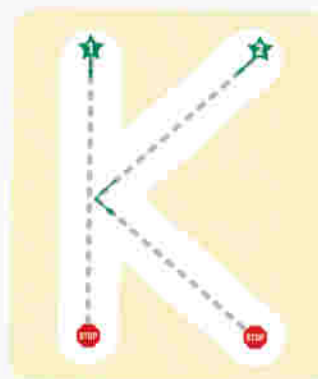
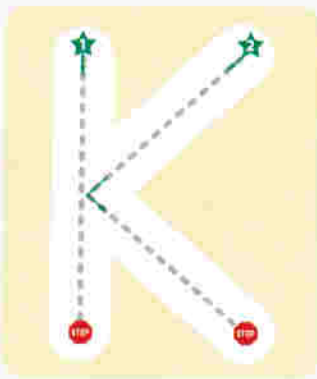
Say the name of each picture, emphasizing the **k** sound as in *kite*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter K games.

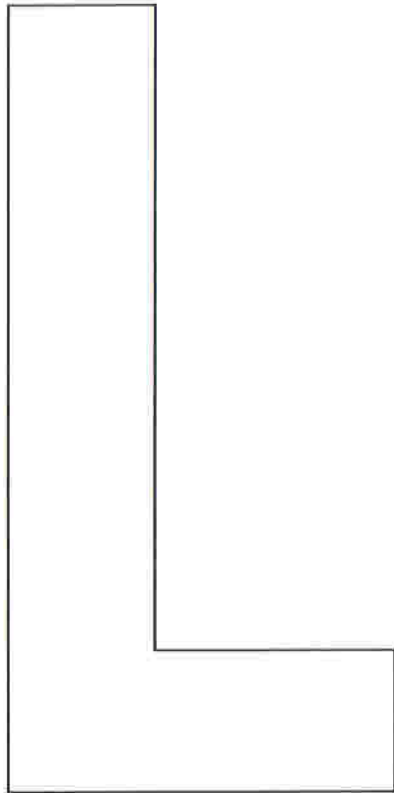
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# Letter L

L



## Learn the Shape

First fill the *L* with lots of lollipops.

Then try these ways to explore the shape of the letter *L*:

1. Make an *L* with one hand.
2. Break a licorice stick in two to make an *L*, then eat it up!
3. Paint an *L* on a piece of paper with lemon juice, then hold it up to a light bulb to see it.







### Hear the Sound

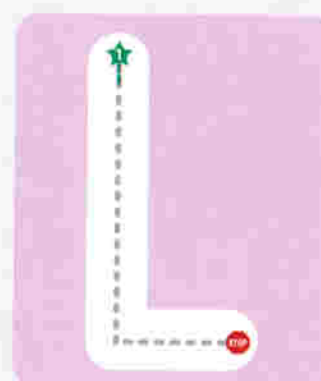
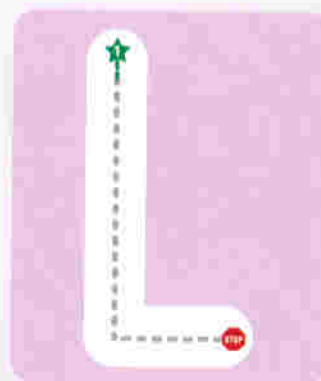
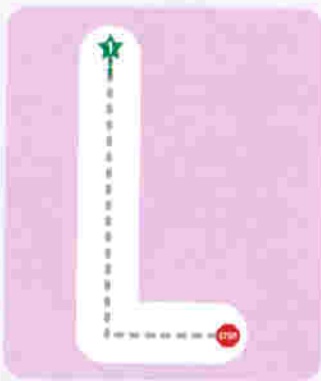
Say the name of each picture, emphasizing the **l** sound as in *ladder*.



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter *L* games.

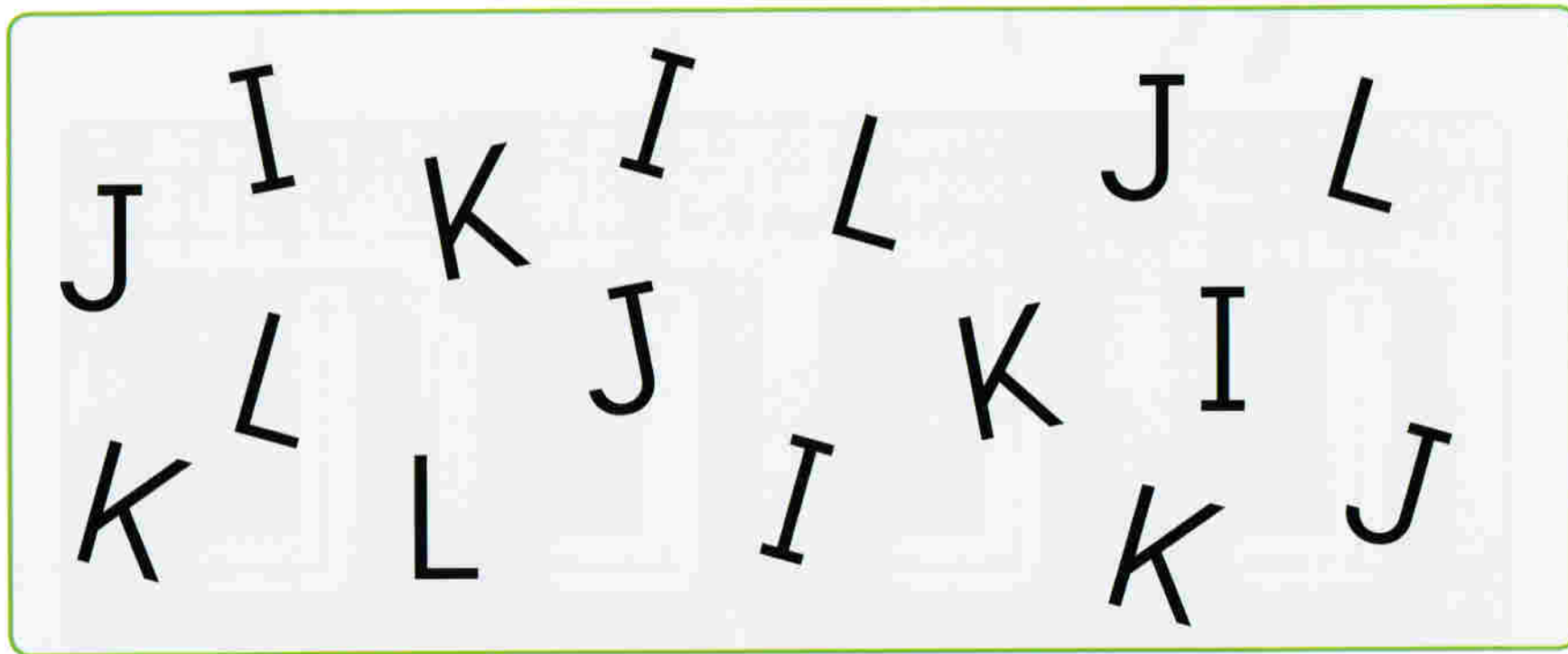
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



**Find the Letters**

Circle the *I*s in green. Circle the *J*s in blue. Put a yellow X on the *K*s, then circle the *L*s in purple.





### Match the Sounds

Draw a line between each letter and the picture with the same beginning sound.

K



I



J



L



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter review  
games.

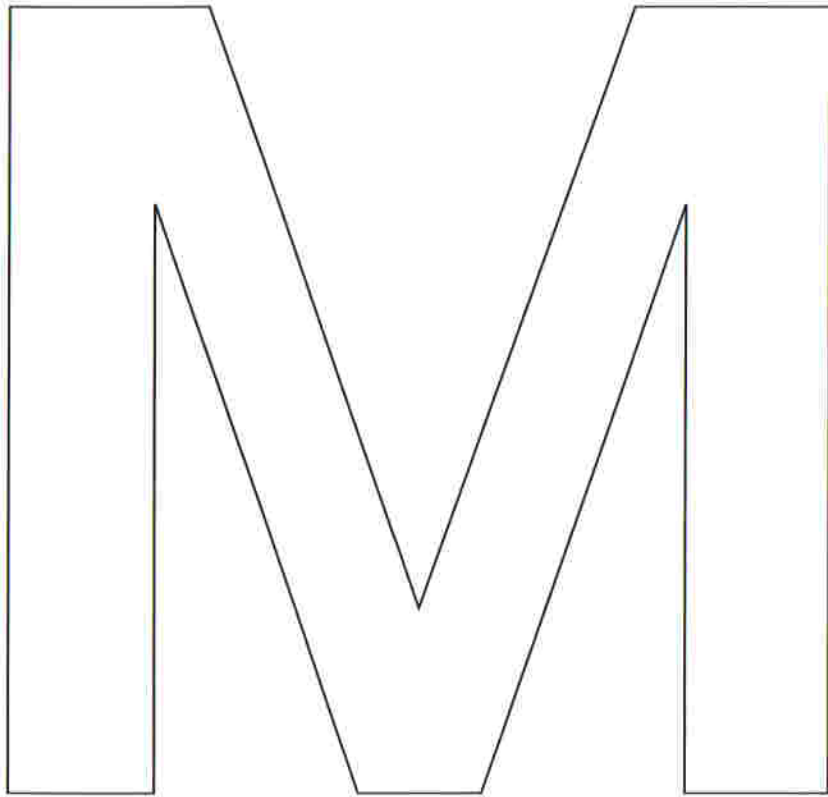
### Flash Card Fun

Take out the flash cards and pull out two each: *I*, *J*, *K*, and *L*.

1. Place all the letters face up. Match the uppercase letters.
2. Then turn over one set of letters (*I* to *L*) to reveal the pictures. Now match the letter to the corresponding picture.

# M

## Letter M



### Learn the Shape

First make moons on the *M*.

Then try these ways to explore the shape of the letter *M*:

1. Draw an *M* on a mirror with shaving cream—then clean it off!
2. Glue dry macaroni onto cardboard to make an *M*.
3. Make an *M* with your fingers.



### Hear the Sound

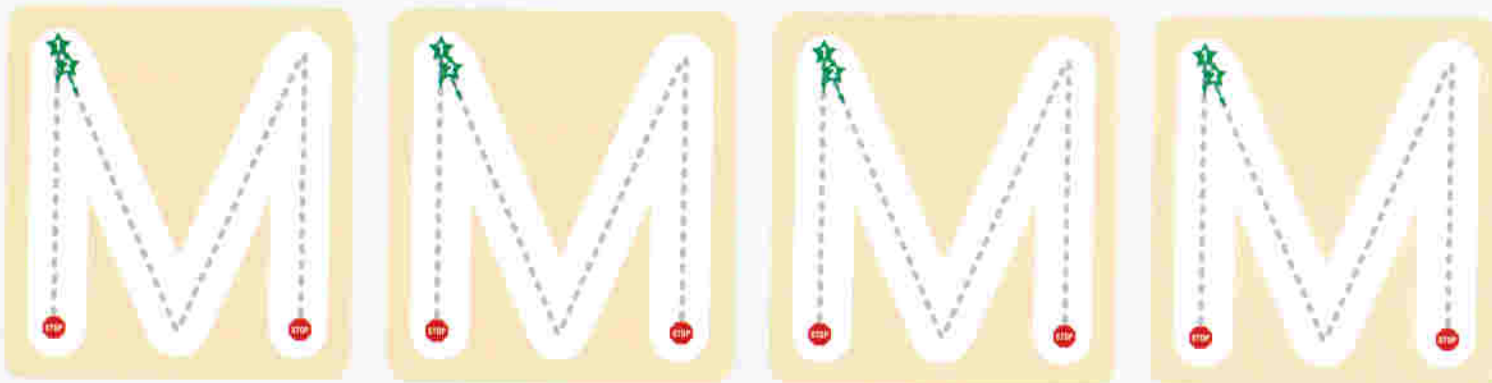
Say the name of each picture, emphasizing the **m** sound as in *moon*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter *M* games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.





# N

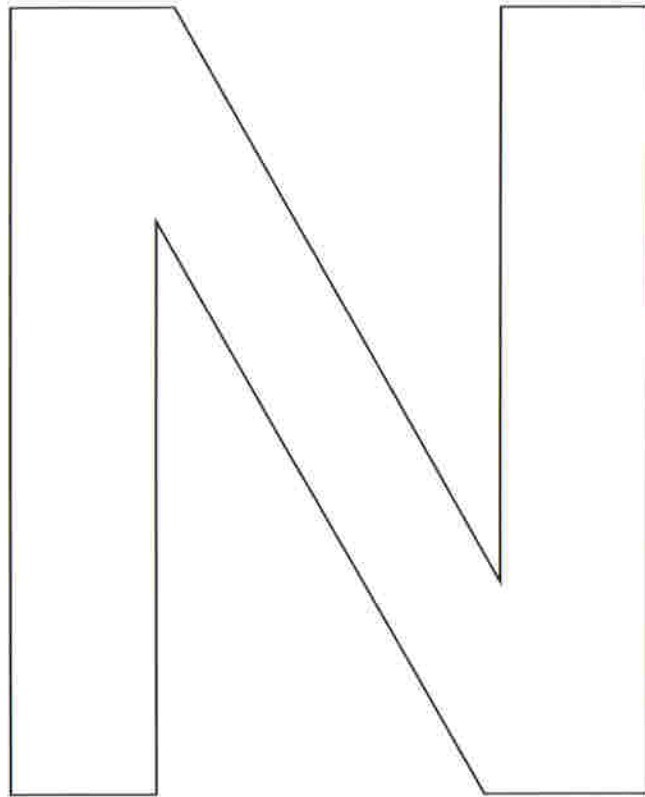


## Learn the Shape

First draw lines like noodles all over the *N*.

Then try these ways to explore the shape of the letter *N*:

1. Lay out some noodles to make an *N*. Then take the *N* apart and make it again!
2. Draw an *N* on your hand with hand soap.
3. Trace an *N* onto a piece of newspaper and cut it out.





### Hear the Sound

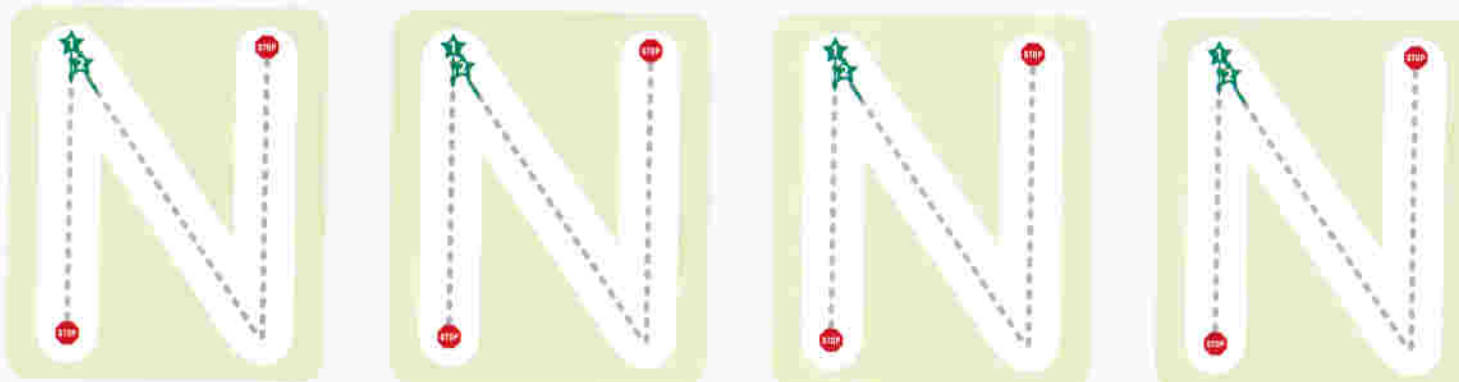
Say the name of each picture, emphasizing the **n** sound as in *nest*.



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter *N* games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.





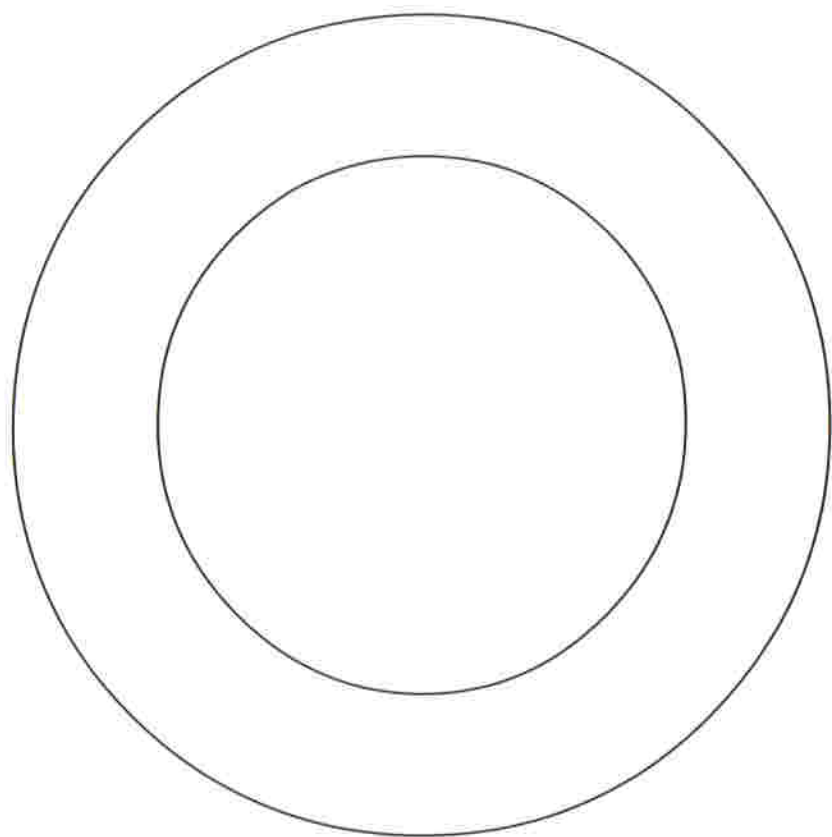
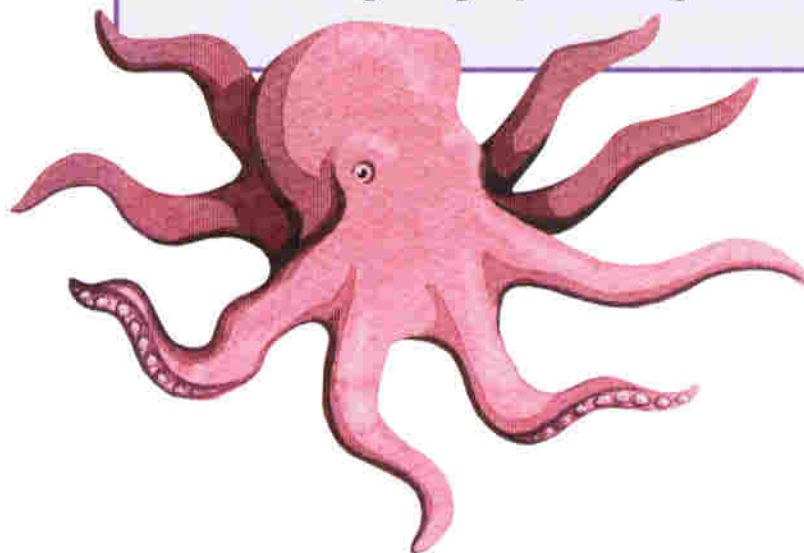
# Letter O

## Learn the Shape

First color the *O* orange.

Then try these ways to explore the shape of the letter *O*:

1. Lie on the floor in the shape of an *O*.
2. Make an *O* out of one long gummy worm, then eat it up!
3. Use orange finger paints to paint an *O*.





**Hear the Sound**

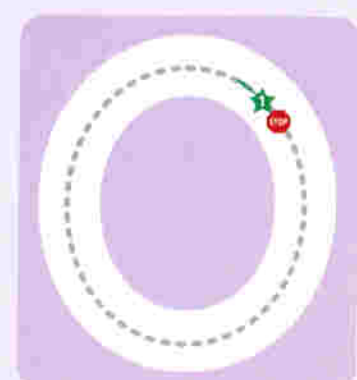
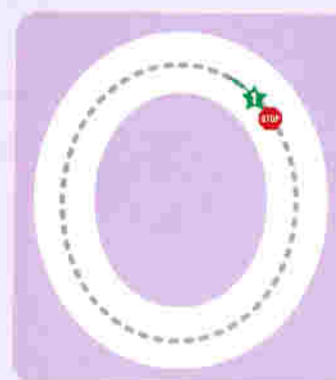
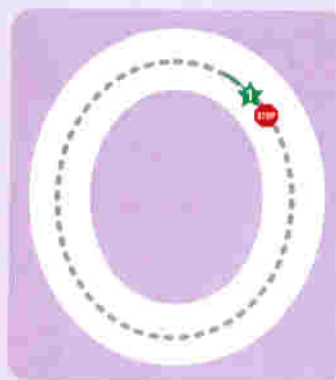
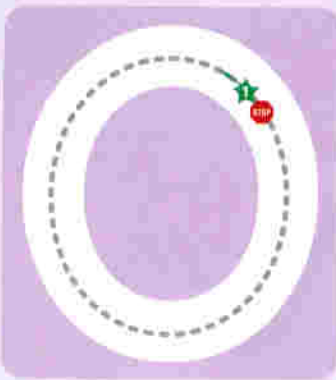
Say the name of each picture, emphasizing the **o** sound as in *octopus*.

Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter O games.



**Trace the Shape**

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# P

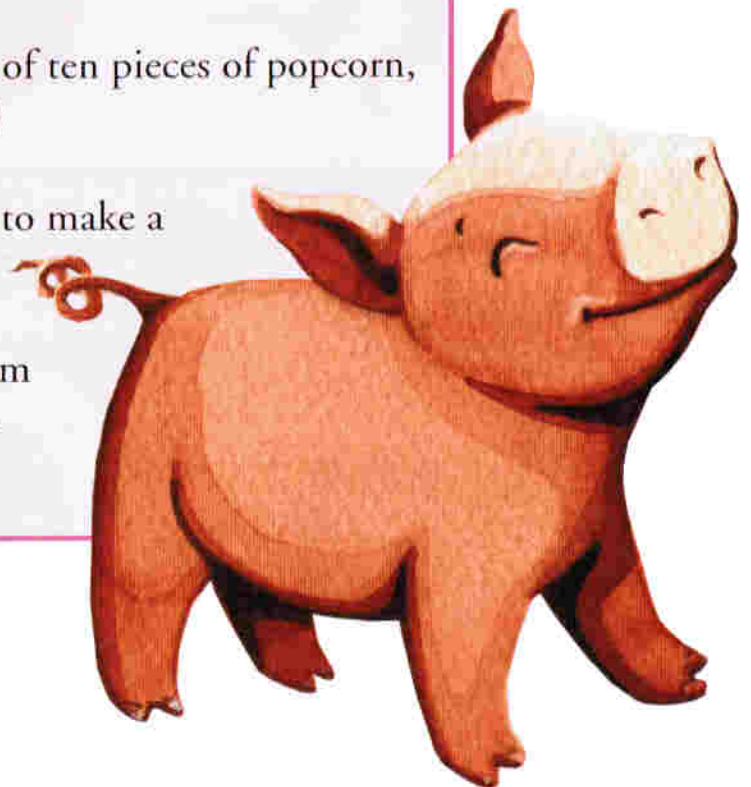
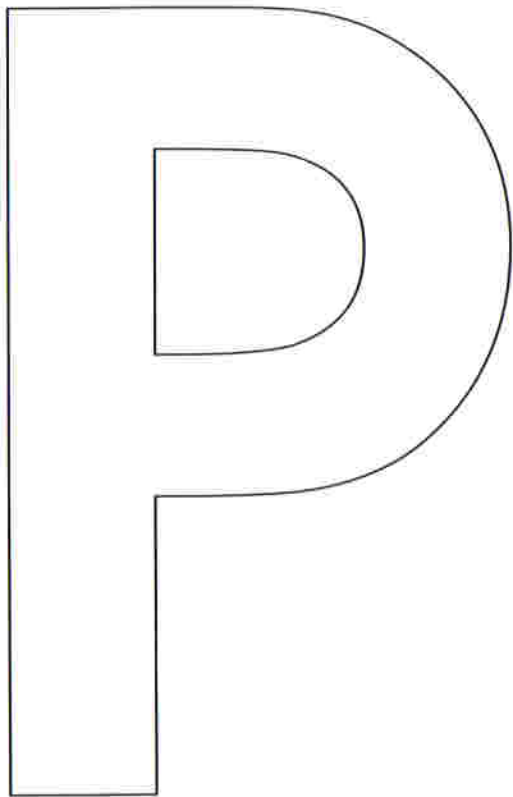
## Letter P

### Learn the Shape

First color the *P* either pink or purple.

Then try these ways to explore the shape of the letter *P*:

1. Make a *P* with your hands.
2. Make a *P* out of ten pieces of popcorn, then eat it up!
3. Use pushpins to make a *P* on a piece of corkboard. Then pull them out and make another *P*.







### Hear the Sound

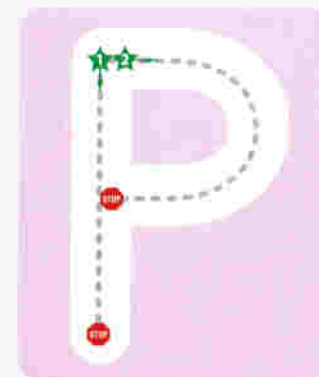
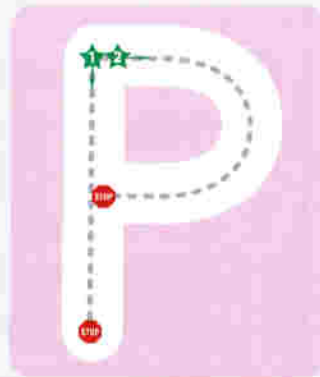
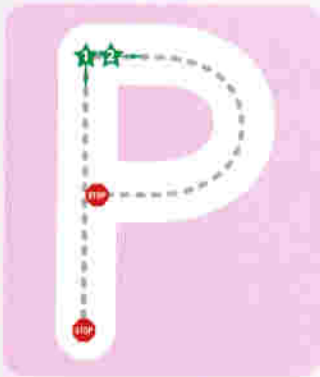
Say the name of each picture, emphasizing the **p** sound as in *pig*.

Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter *P* games.



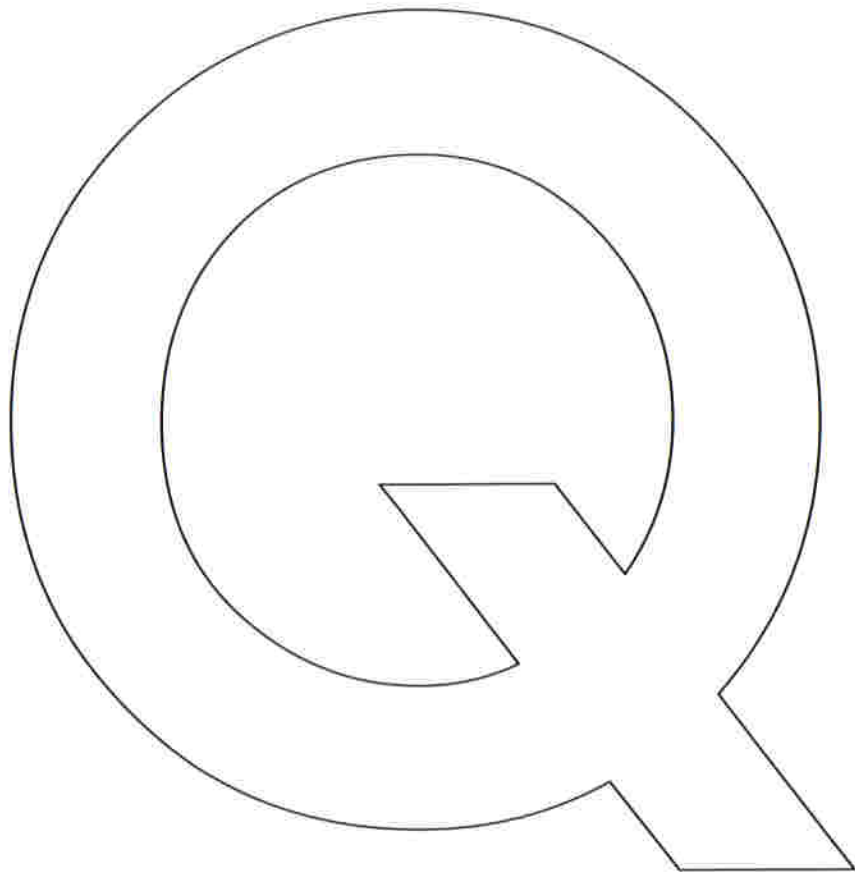
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# Q

## Letter Q



### Learn the Shape

First color the Q the same colors as the queen's clothing.

Then try these ways to explore the shape of the letter Q:

1. Create a Q out of clay.
2. Make a Q with one hand and one finger.
3. Trace a quarter to make the round part of the Q, then add the tail. See how many Qs you can fit on a page!





### Hear the Sound

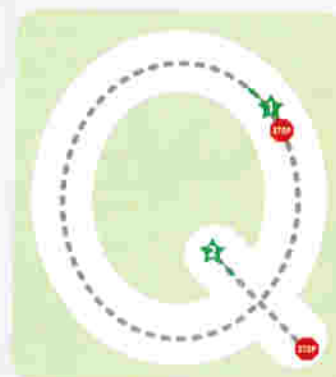
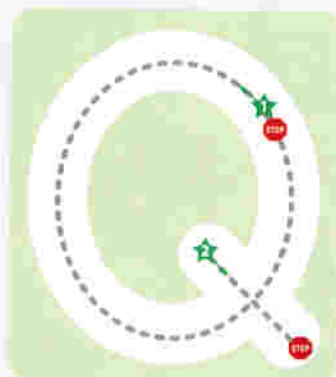
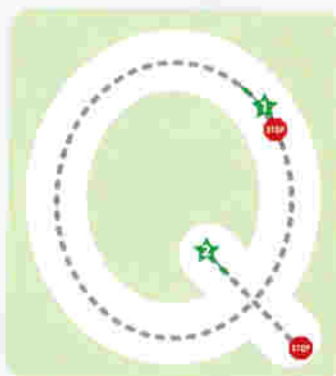
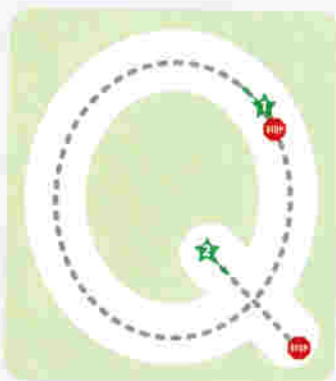
Say the name of each picture, emphasizing the **q** sound as in *queen*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter Q games.

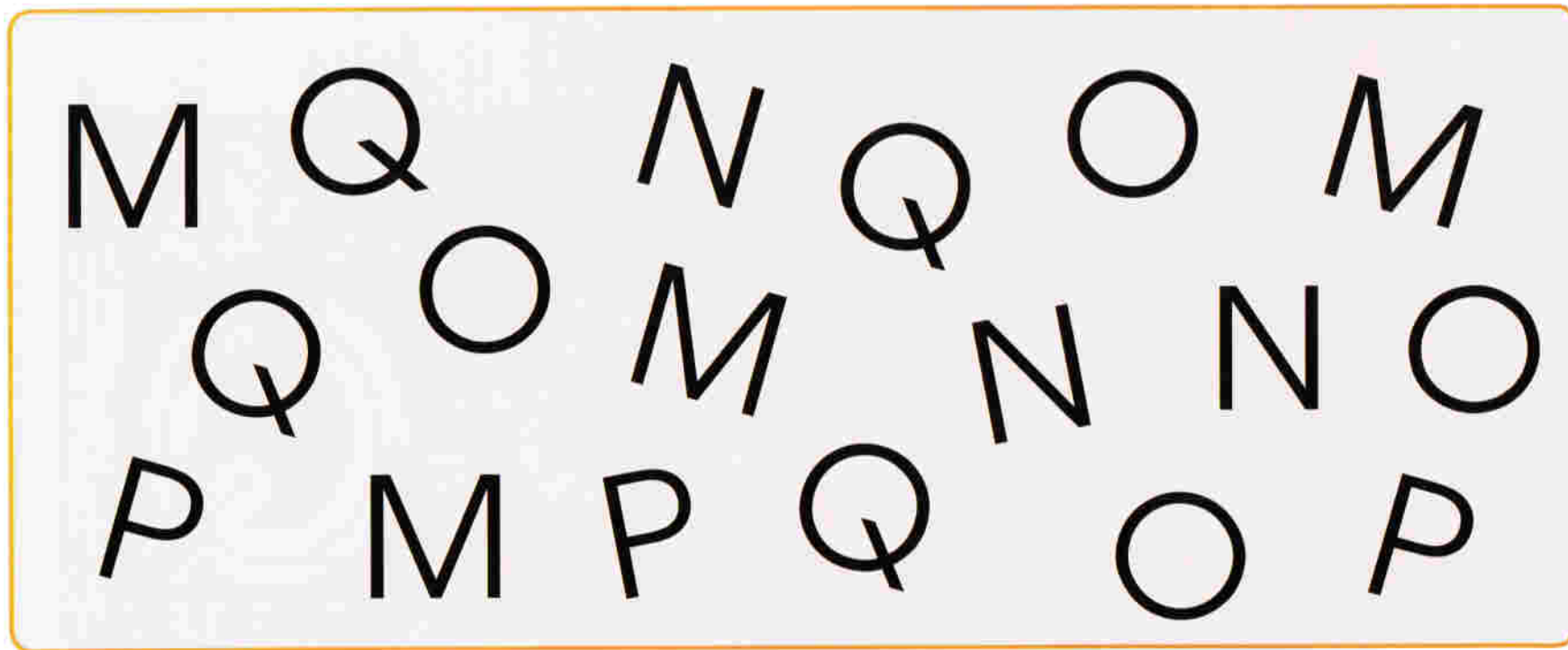
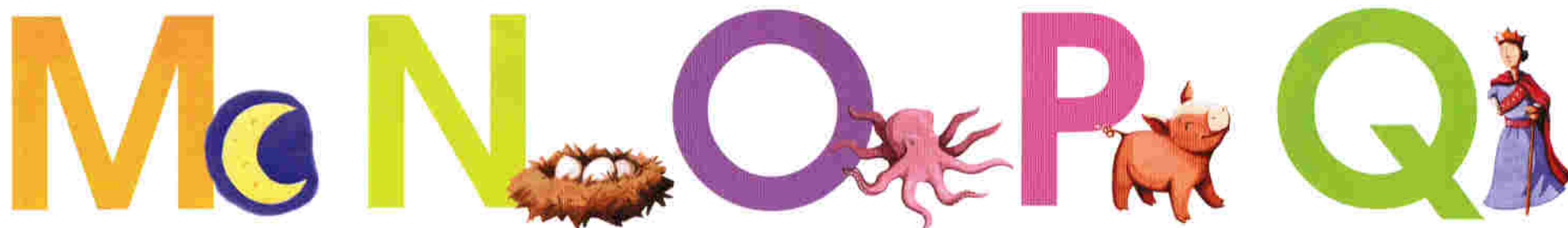
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



**Find the Letters**

Circle the *M*s in orange. Circle the *N*s in light green. Put a purple X on the *O*s, then circle the *P*s in pink. Put a dark green X on the *Q*s.







### Match the Sounds

Draw a line between each letter and the picture with the same beginning sound.

O

N

Q

M

P



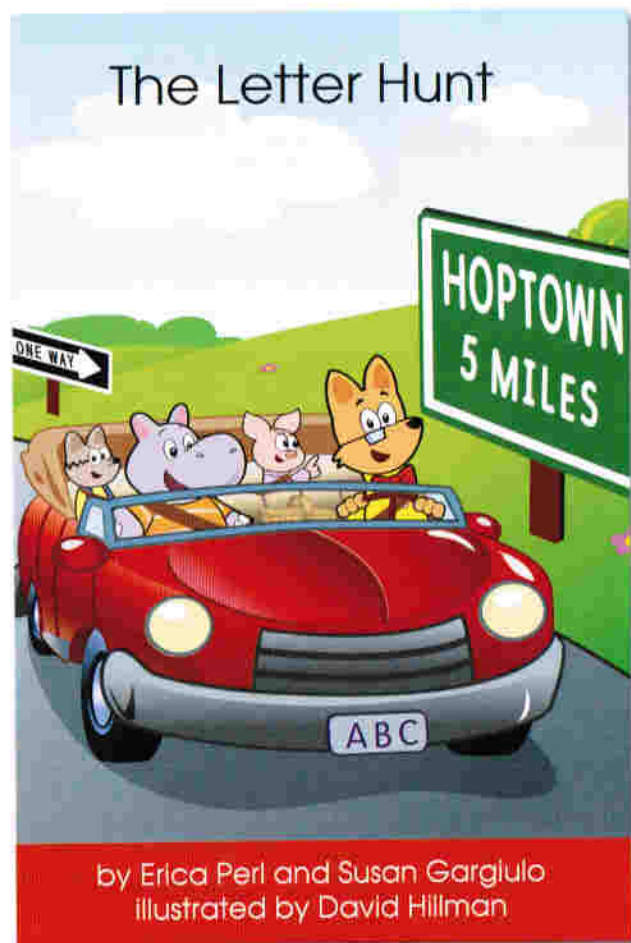
Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter review  
games.

### Flash Card Fun

Take out the flash cards and pull out two each: *M*, *N*, *O*, *P*, and *Q*.

1. Place all the letters face up. Match the uppercase letters.
2. Then turn over one set of letters (*M* to *Q*) to reveal the pictures. Now match the letter to the corresponding picture.



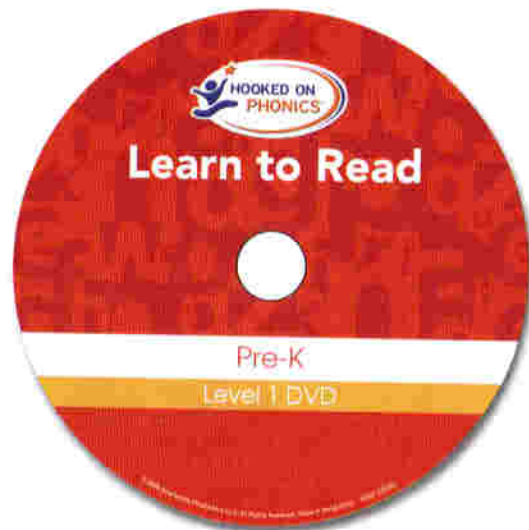


## The Letter Hunt

This story goes through the alphabet in order, introducing common words that start with each letter. Here are some ideas for using this storybook to continue exploring **letters** with your child.

- Emphasize each of the key letters and point to them. Then ask your child which letter or letters were the “star” of that page.
- As you reread each page, ask your child to point to the star letter or letters on every page.
- After reading the book, go back and look at the pictures and hunt for letters. Can your child find the letters in the text as well?
- Go on your own letter hunt! Next time you’re out, try to find letters on signs, posters, menus, cars—everywhere!

For more letter and sound reviews, go to the DVD Main Menu and watch Unit 2.



## Find the Rhymes

Circle the picture in each row that rhymes with the first picture.





### Match the Rhymes

Draw a line between the pictures that rhyme.



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play rhyming games.

### Flash Card Fun

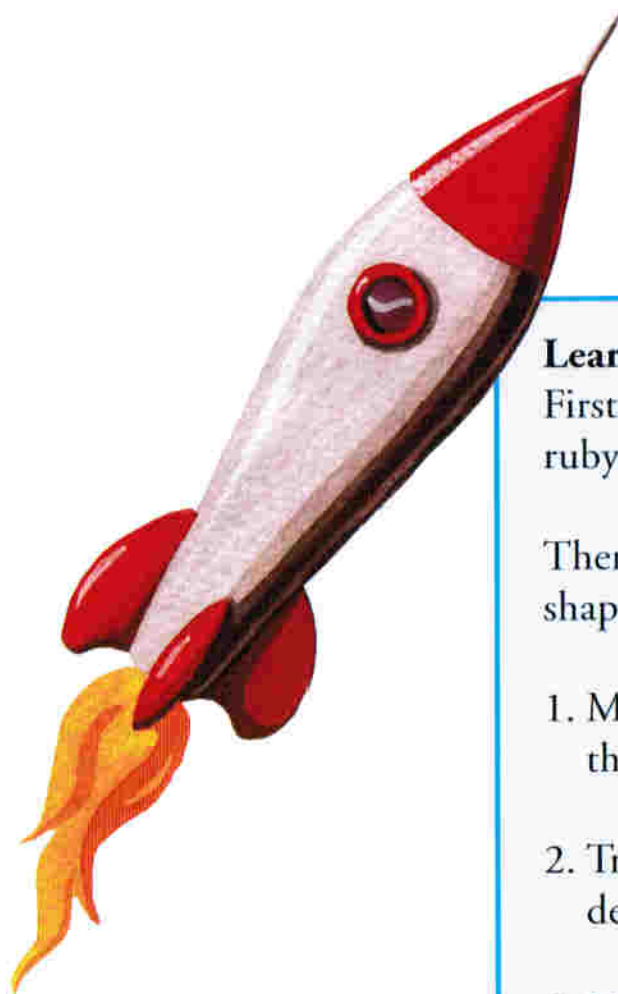
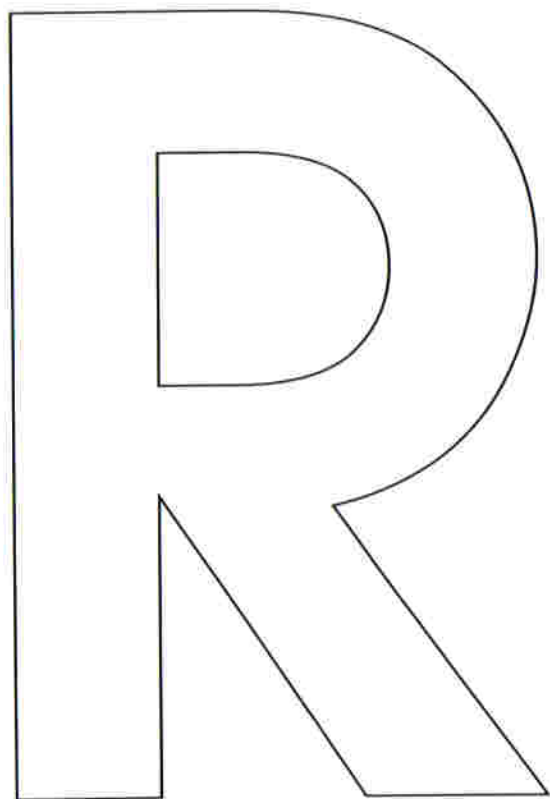
Take out the flash cards and pull out these rhyming sets: *bee* and *tree*, *cat* and *hat*, *house* and *mouse*, *spoon* and *moon*.

1. Place the flash cards so that the pictures are face up. Find the rhyming pairs.
2. Then think of other things that rhyme with these pairs.



# R

## Letter R



### Learn the Shape

First decorate the *R* with sparkly ruby rings.

Then try these ways to explore the shape of the letter *R*:

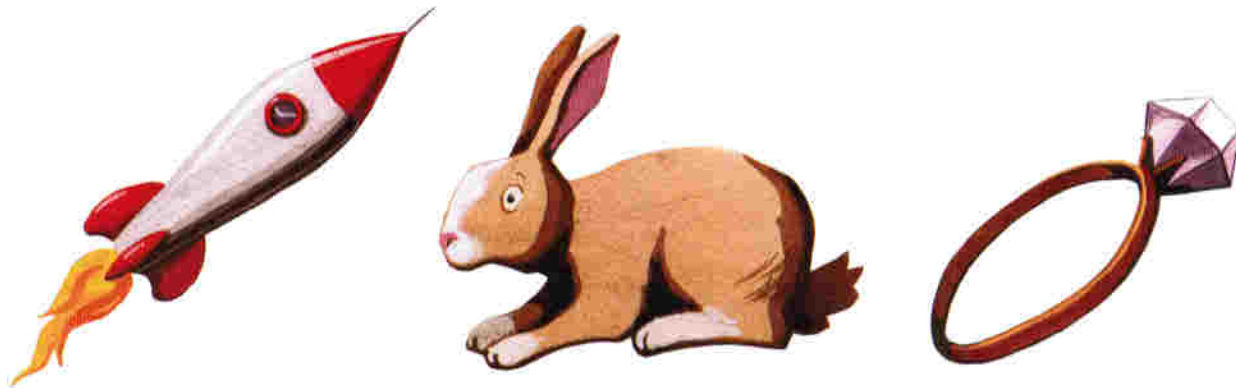
1. Make an *R* out of fifteen raisins, then eat it up!
2. Trace an *R* onto paper, and decorate it with rainbows.
3. Use rocks to make an *R* on the sidewalk. Then take the *R* apart and make it again!





### Hear the Sound

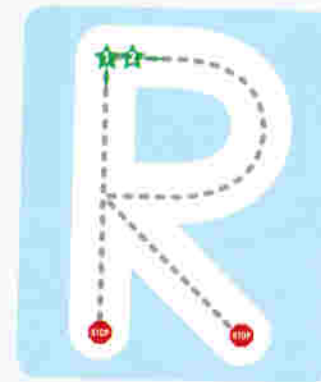
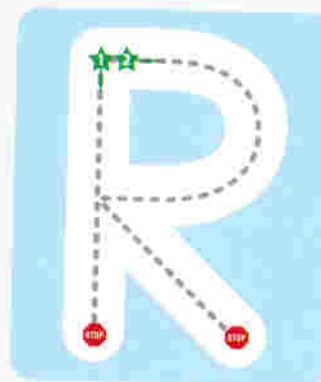
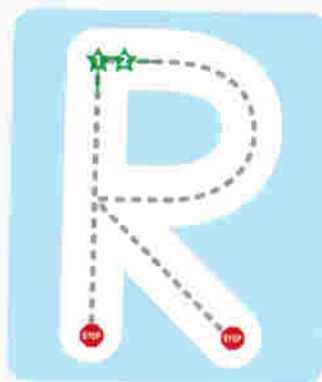
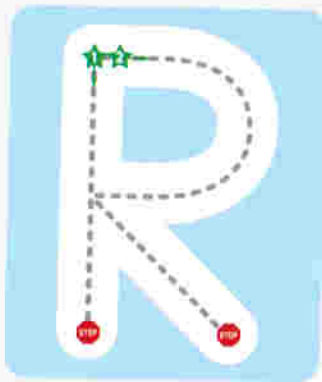
Say the name of each picture, emphasizing the **r** sound as in *rocket*.



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter *R* games.

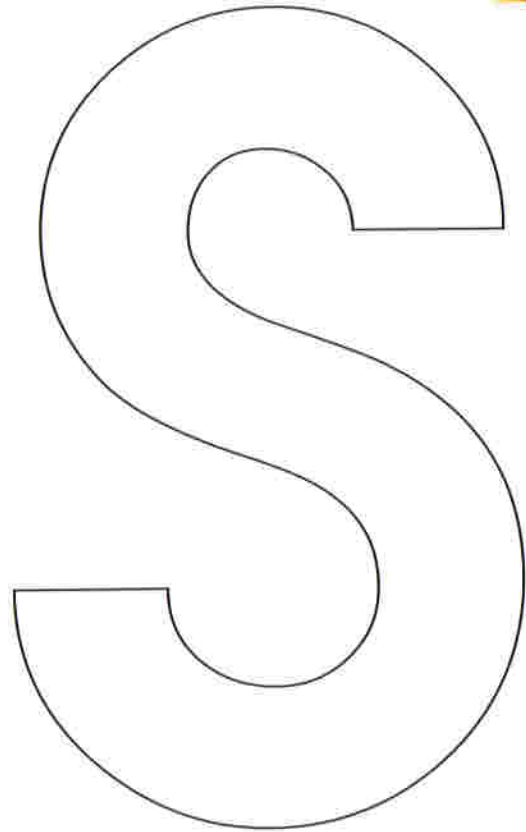
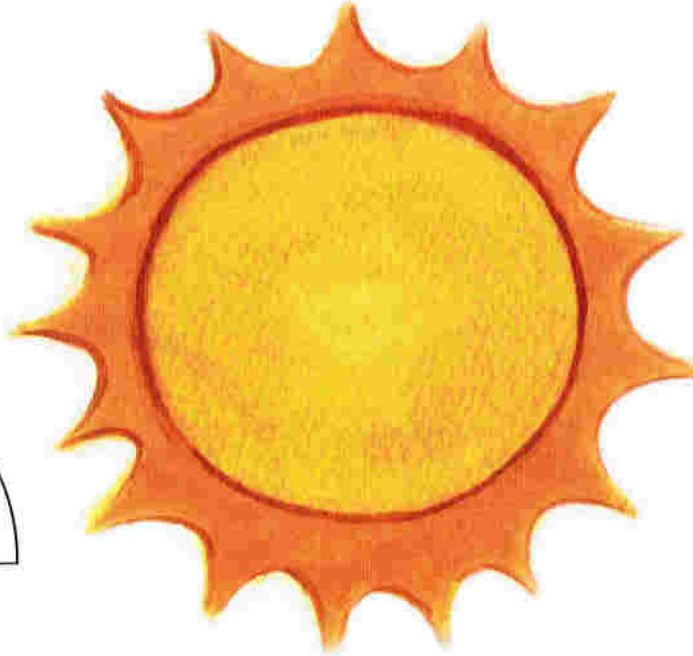
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to ●.



# S

## Letter S



### Learn the Shape

First draw silly smiley faces on the S.

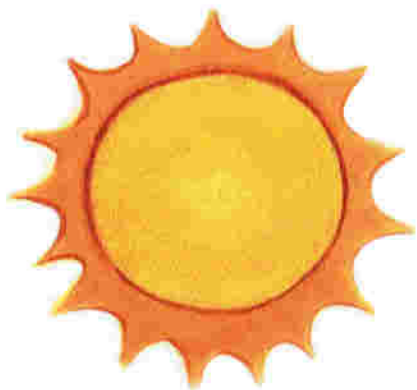
Then try these ways to explore the shape of the letter S:

1. Make an S out of one piece of cooked spaghetti.
2. Lie on the floor in the shape of an S.
3. Draw an S with sand or silly string.



### Hear the Sound

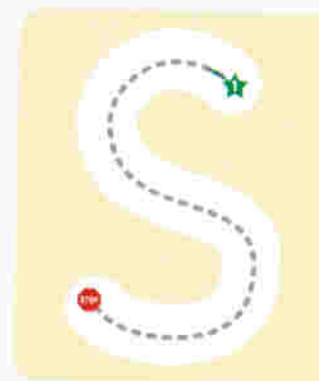
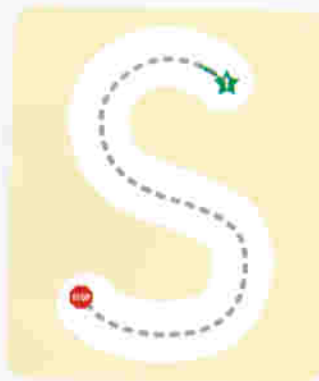
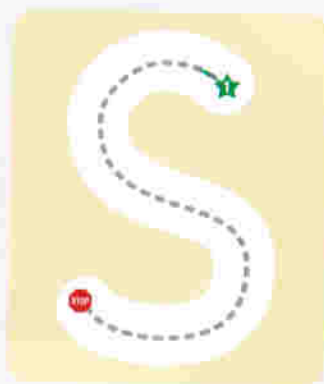
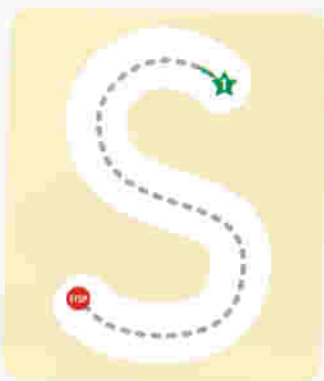
Say the name of each picture, emphasizing the **s** sound as in *sun*.



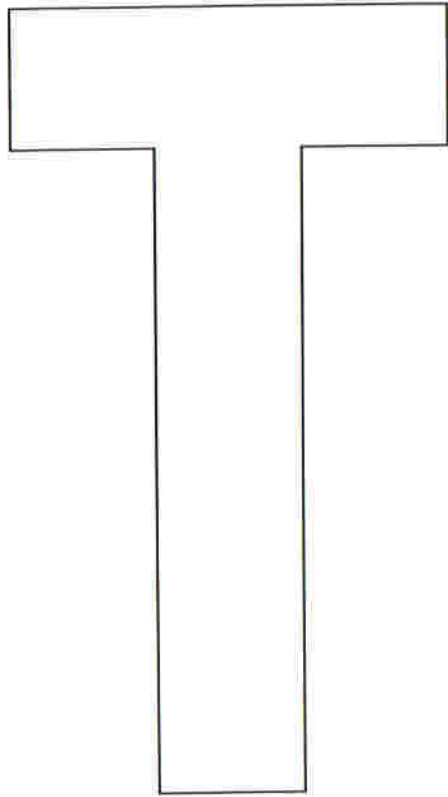
Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter S games.

### Trace the Shape

Use your finger. Start at . Draw a line from  to .



# Letter T

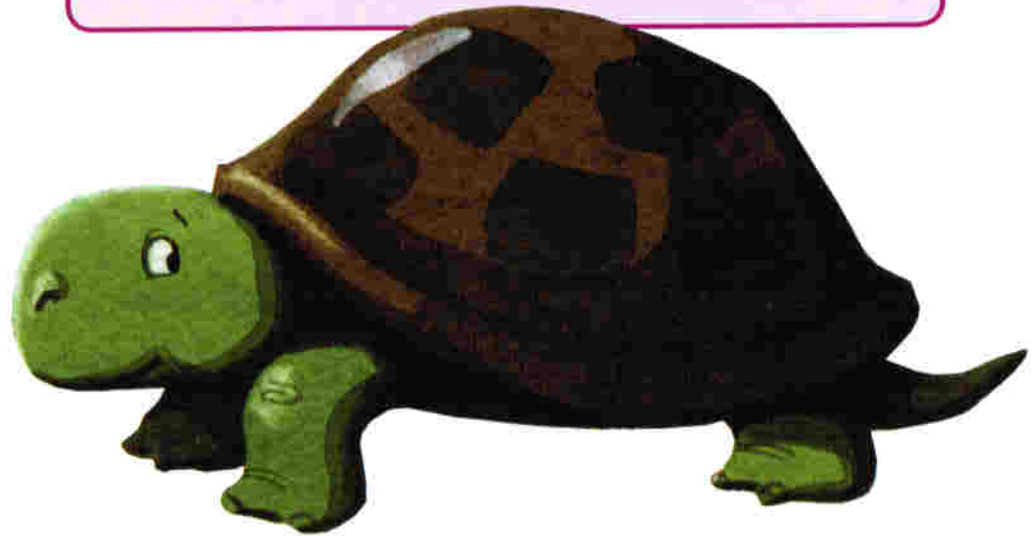


## Learn the Shape

First decorate the *T* with ten tiny turtles.

Then try these ways to explore the shape of the letter *T*:

1. Make a *T* with your two hands.
2. Eat a piece of toast into a *T*.
3. Have someone draw a *T* onto tinfoil, and then you can cut it out.

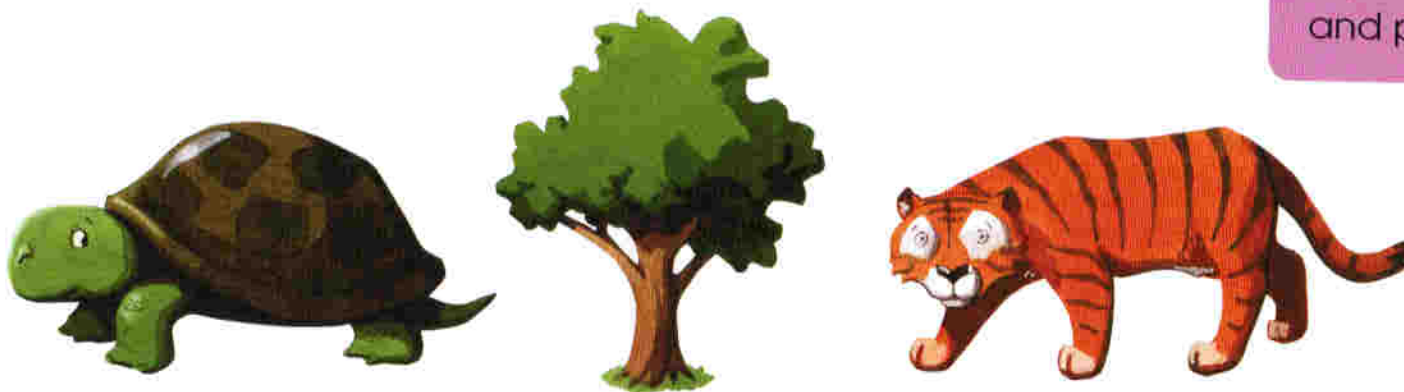




### Hear the Sound

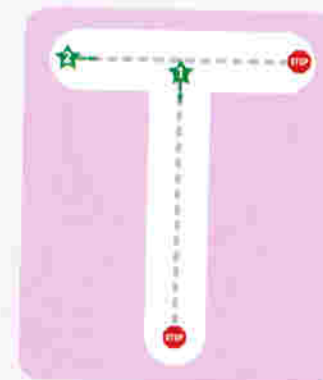
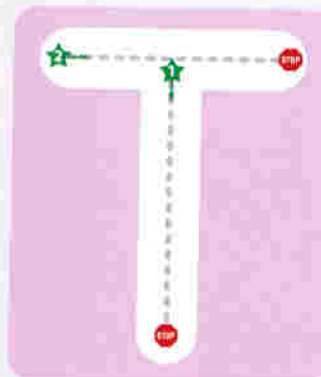
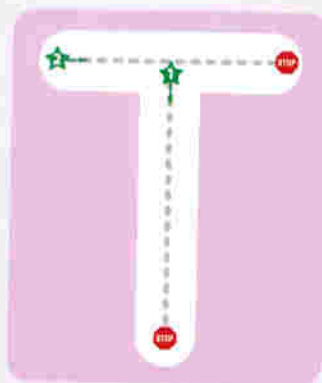
Say the name of each picture, emphasizing the **t** sound as in *turtle*.

Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter *T* games.



### Trace the Shape

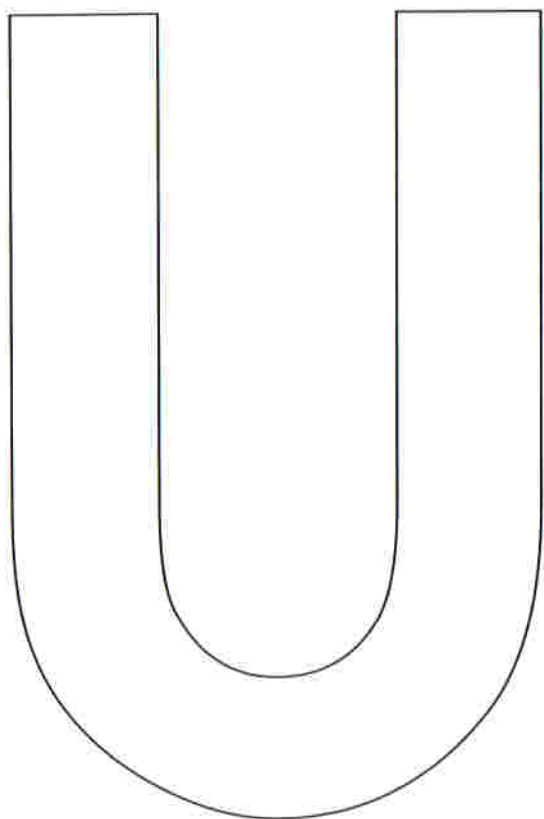
Use your finger. Start at ☆. Draw a line from ☆ to ●.





# U

## Letter U



### Learn the Shape

First color the *U* to match the umbrella.

Then try these ways to explore the shape of the letter *U*:

1. Make a *U* on the floor with underwear!
2. Draw a *U* using the ugliest crayon you own.
3. Lie on the floor in the shape of a *U*.



### Hear the Sound

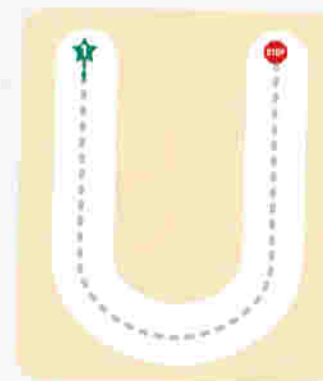
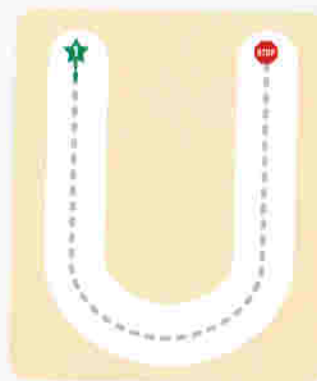
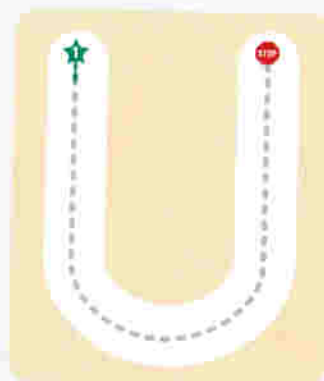
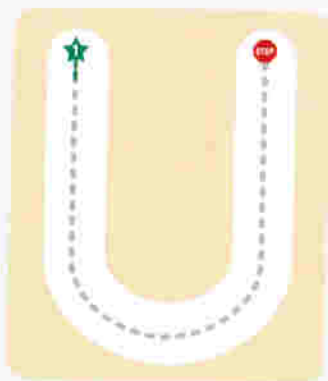
Say the name of each picture, emphasizing the **u** sound as in *umbrella*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter *U* games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



**Find the Letters**

Circle the *R*s in blue. Circle the *S*s in yellow. Put a purple X on the *T*s, then circle the *U*s in orange.

R



S



T



U



U

T

R

T

S

R

U

S

U

T

R

S

R

U

T

S



### Match the Sounds

Draw a line between each letter and the picture with the same beginning sound.

U



T



S



R



Go online to  
[my.hookedonphonics.com](http://my.hookedonphonics.com)  
and play letter review  
games.

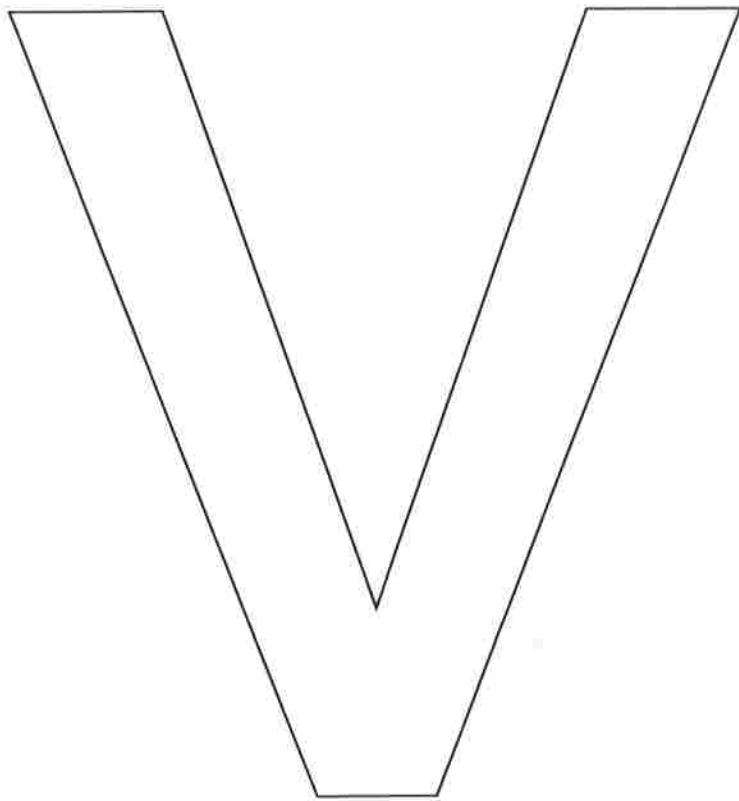
### Flash Card Fun

Take out the flash cards and pull out two each: *R*, *S*, *T*, and *U*.

1. Place all the letters face up. Match the uppercase letters.
2. Then turn over one set of letters (*R* to *U*) to reveal the pictures. Now match the letter to the corresponding picture.

# V

## Letter V

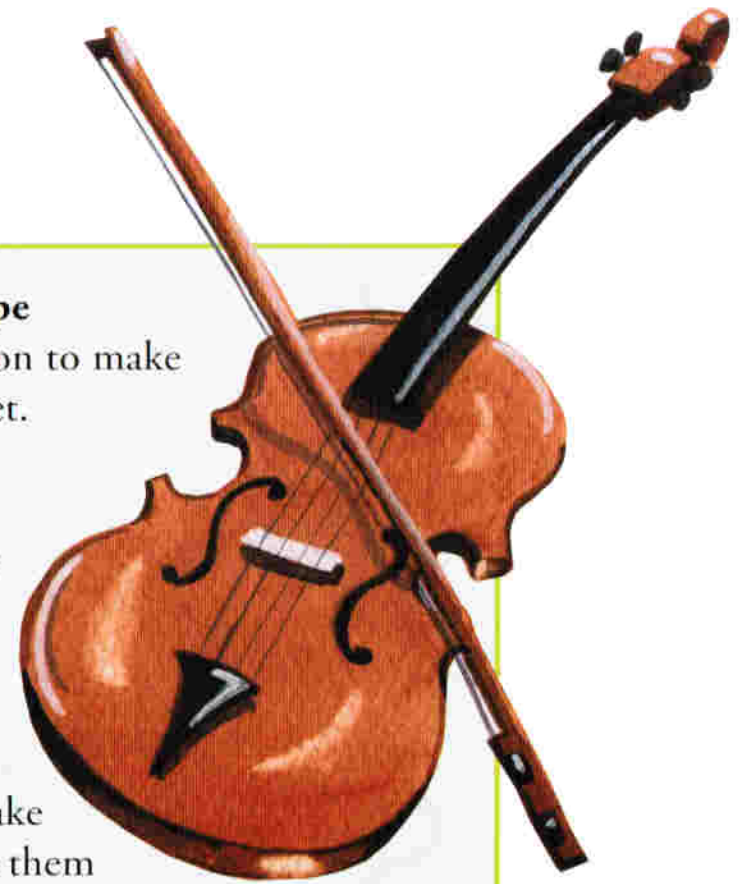


### Learn the Shape

First use a crayon to make the *V* very violet.

Then try these ways to explore the shape of the letter *V*:

1. Use two carrots to make a *V*, then eat them up. It's a vegetable *V*!
2. Make a *V* with your fingers.
3. Draw a *V* on your palm with hand soap, then wash it off.







### Hear the Sound

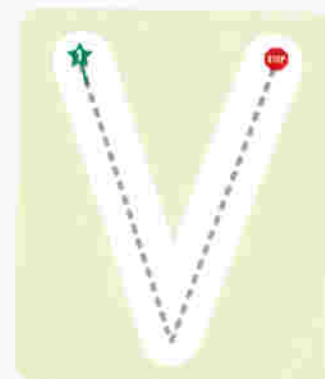
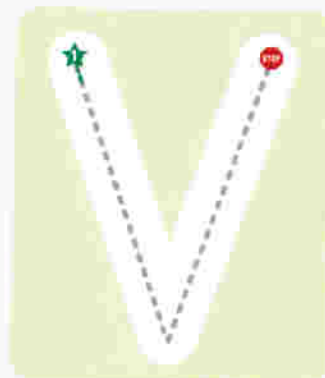
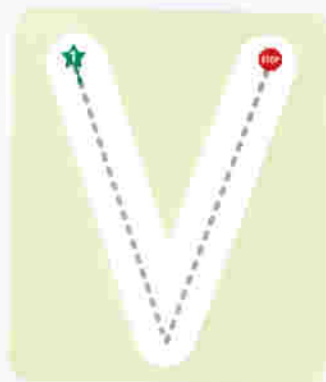
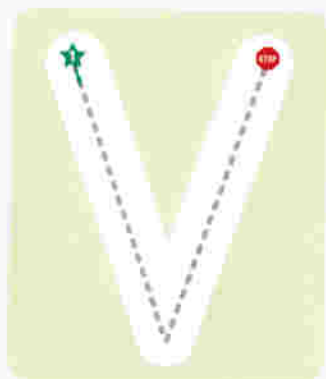
Say the name of each picture, emphasizing the **v** sound as in *violin*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter V games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# W

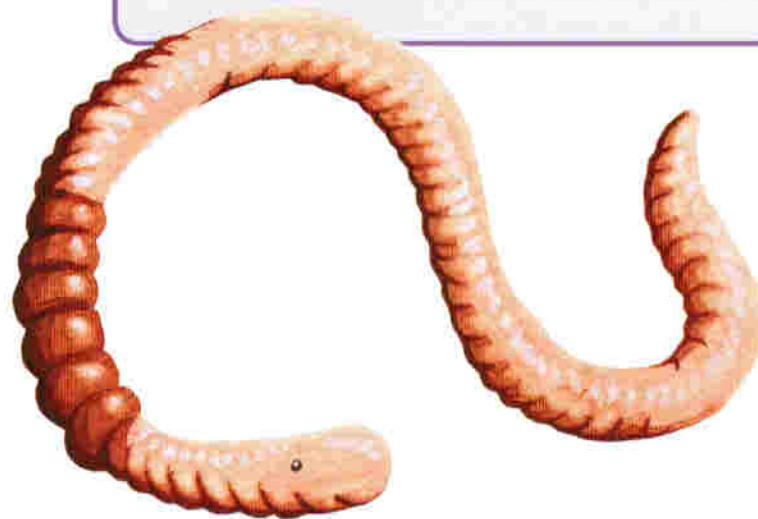
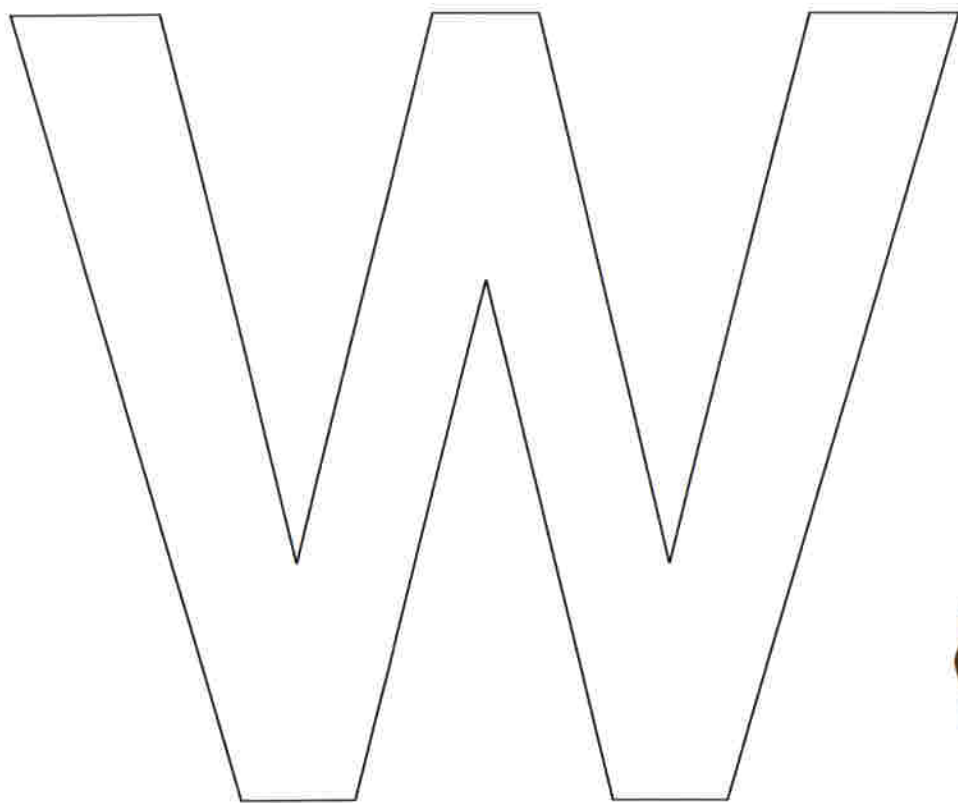
## Letter W

### Learn the Shape

First draw wavy lines on the W.

Then try these ways to explore the shape of the letter W:

1. Glue sticks onto cardboard to make a wooden W.
2. Draw a W on a window with water.
3. Make a W with your fingers.

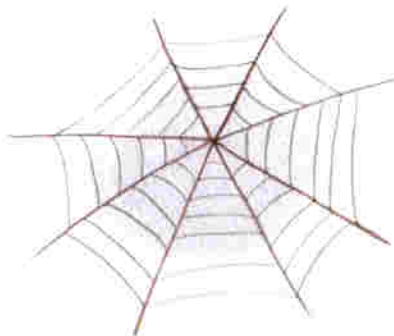




### Hear the Sound

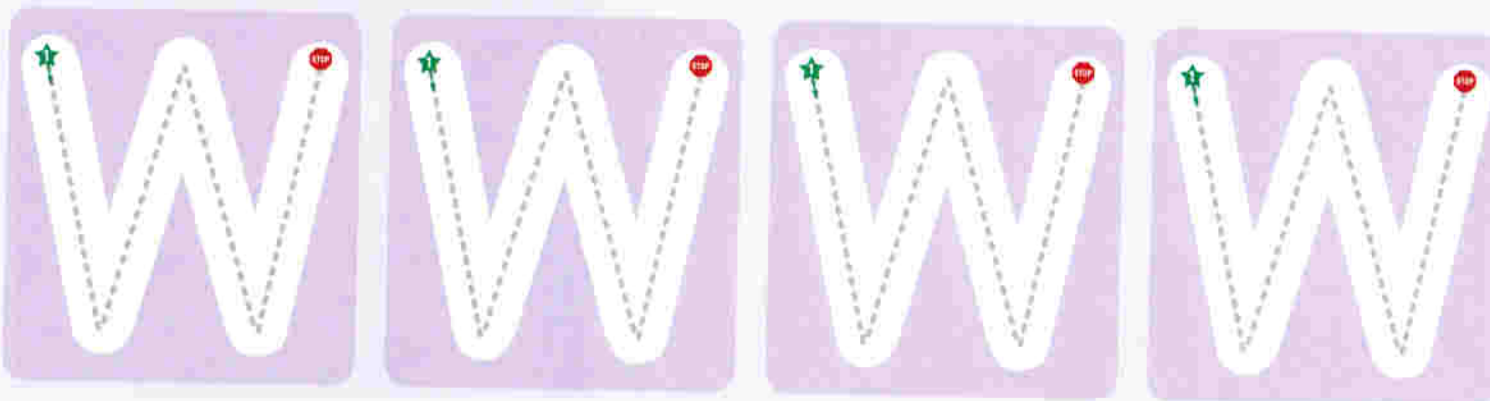
Say the name of each picture, emphasizing the **w** sound as in *worm*.

Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter W games.



### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# X

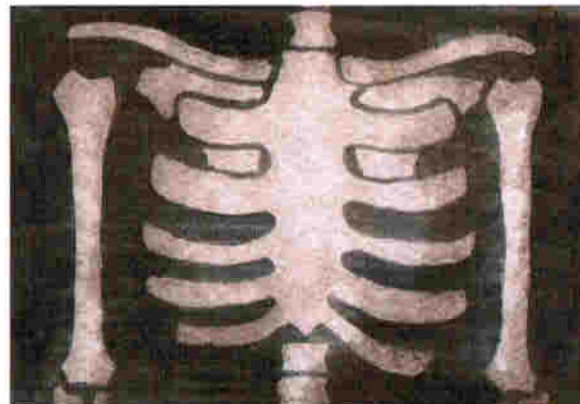
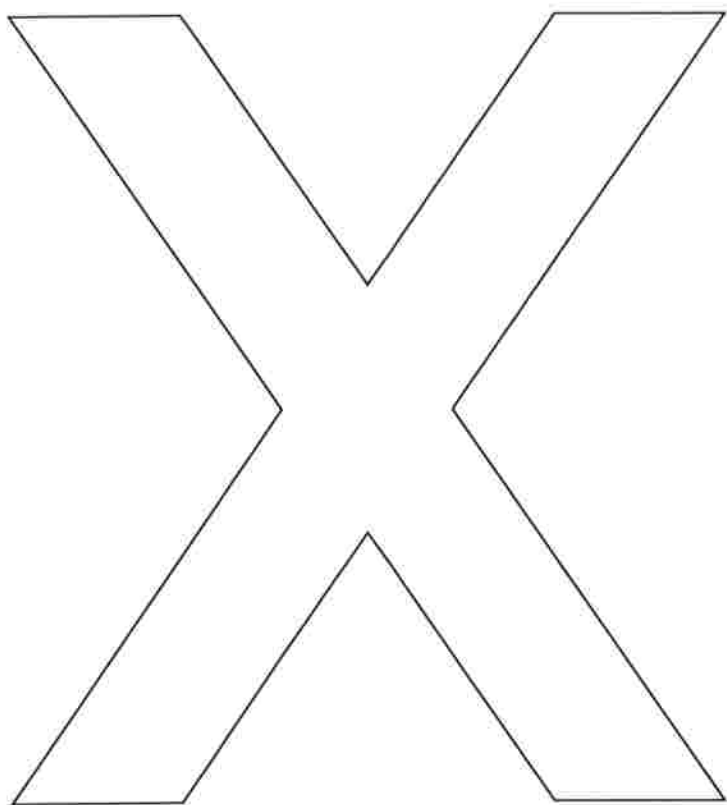
## Letter X

### Learn the Shape

First fill the *X* with black and yellow *X*s.

Then try these ways to explore the shape of the letter *X*:

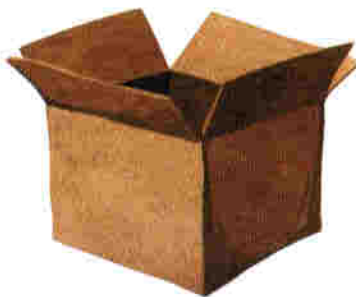
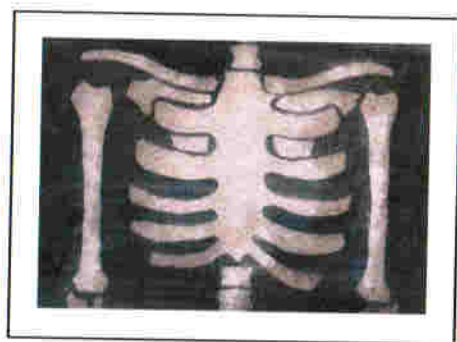
1. Make an *X* with your arms.
2. Have someone use white pencil to trace an *X* on black paper. Cut it out and tape the *X* to the refrigerator and say "X marks the spot!"
3. Make an *X* with two pretzel rods, then eat it up!





### Hear the Sound

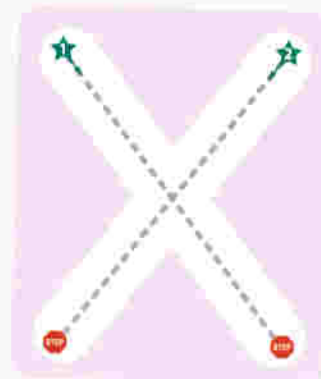
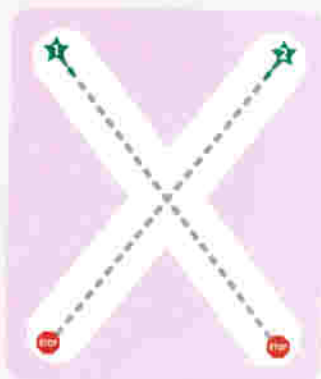
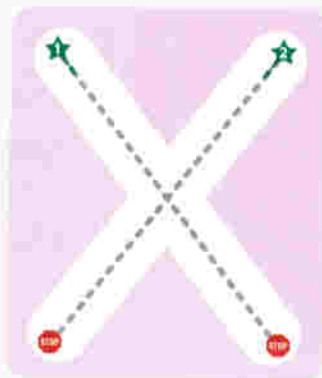
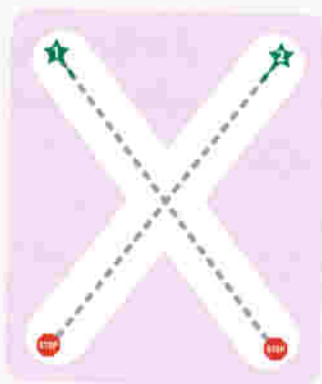
Say the name of each picture, emphasizing the **x** sound as in *x-ray*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter X games.

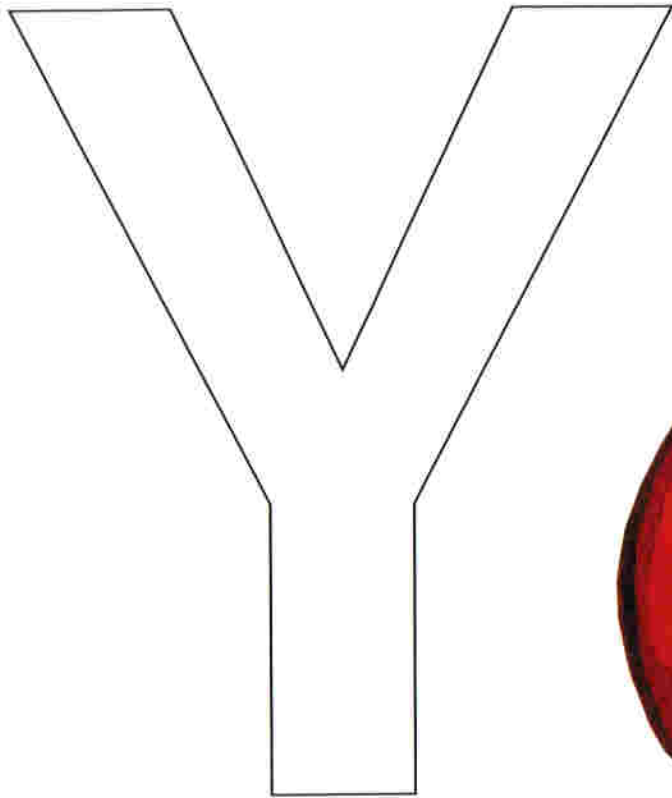
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.





# Y



## Learn the Shape

First make the *Y* as yellow as you can.

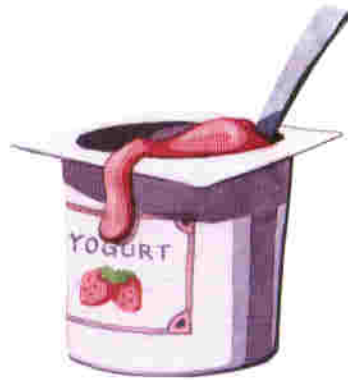
Then try these ways to explore the shape of the letter *Y*:

1. Lie on the floor in the shape of a *Y*.
2. Make a *Y* out of yellow pipe cleaners. Then take it apart and make it again.
3. Use string cheese to make a *Y*, then eat it up!



### Hear the Sound

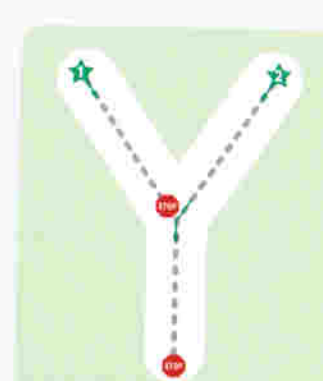
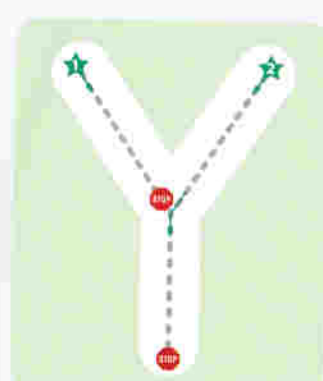
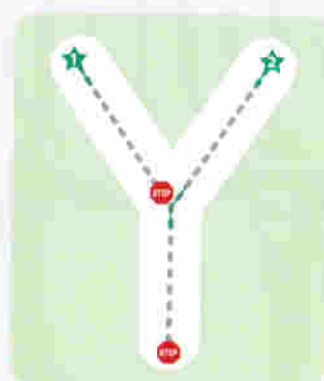
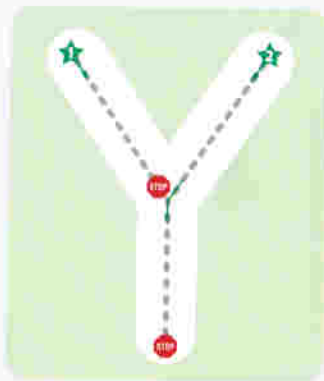
Say the name of each picture, emphasizing the *y* sound as in *yo-yo*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter Y games.

### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to STOP.



# Z

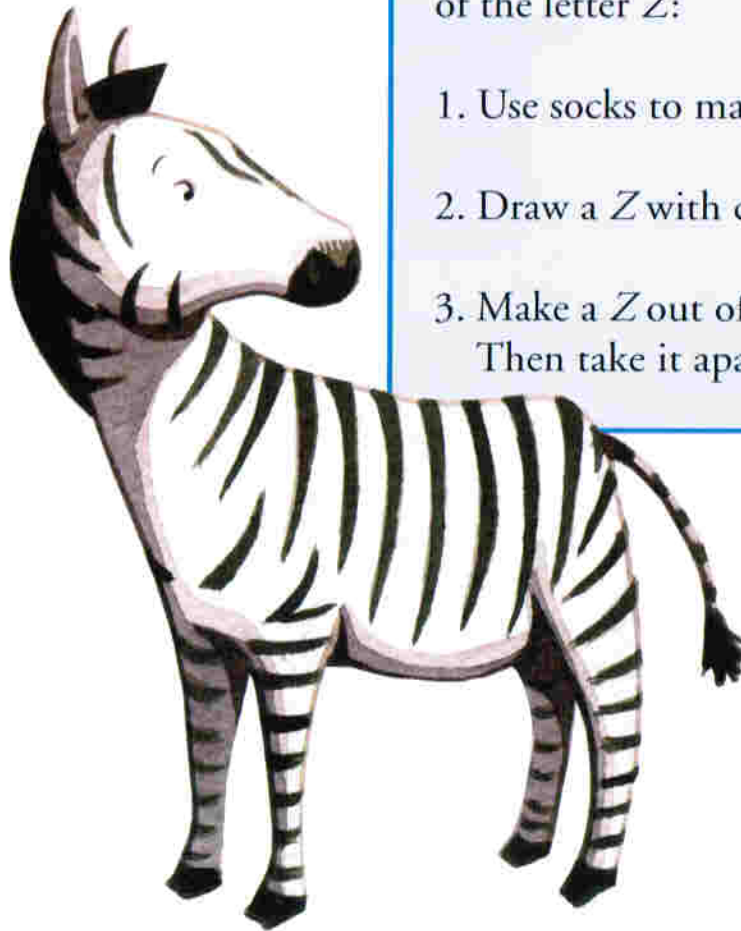
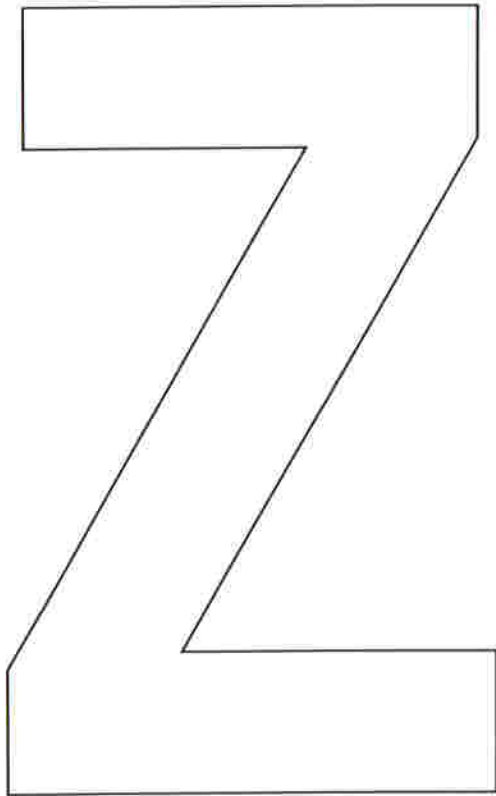
## Letter Z

### Learn the Shape

First draw zebra stripes on the Z.

Then try these ways to explore the shape of the letter Z:

1. Use socks to make a Z on the bed.
2. Draw a Z with chalk on the sidewalk.
3. Make a Z out of cardboard tubes.  
Then take it apart and make it again!





### Hear the Sound

Say the name of each picture, emphasizing the **z** sound as in *zebra*.



Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter Z games.

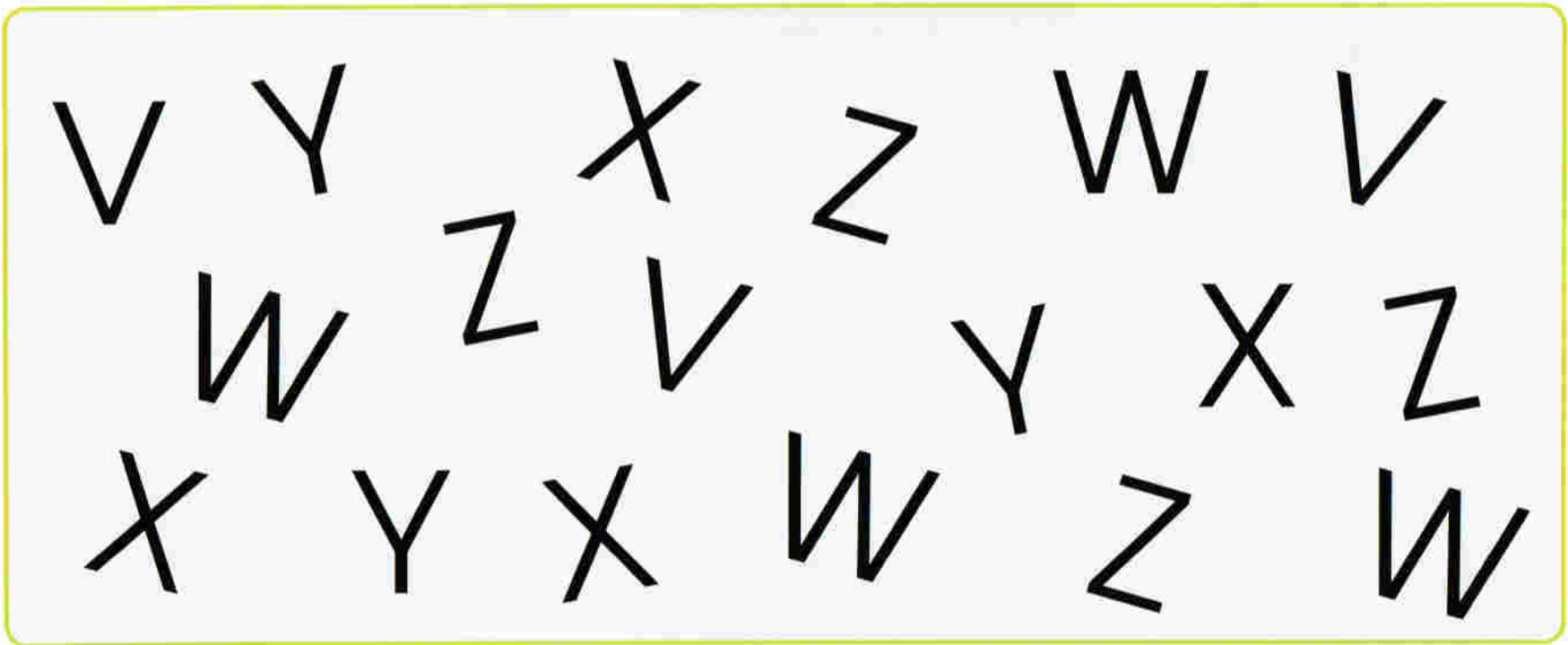
### Trace the Shape

Use your finger. Start at ☆. Draw a line from ☆ to ●.



**Find the Letters**

Circle the Vs in light green. Put a purple X on the Ws. Circle the Xs in pink and the Ys in dark green. Then put a blue X on the Zs.







### Match the Sounds

Draw a line between each letter and the picture with the same beginning sound.

X



V



Z



W



Y

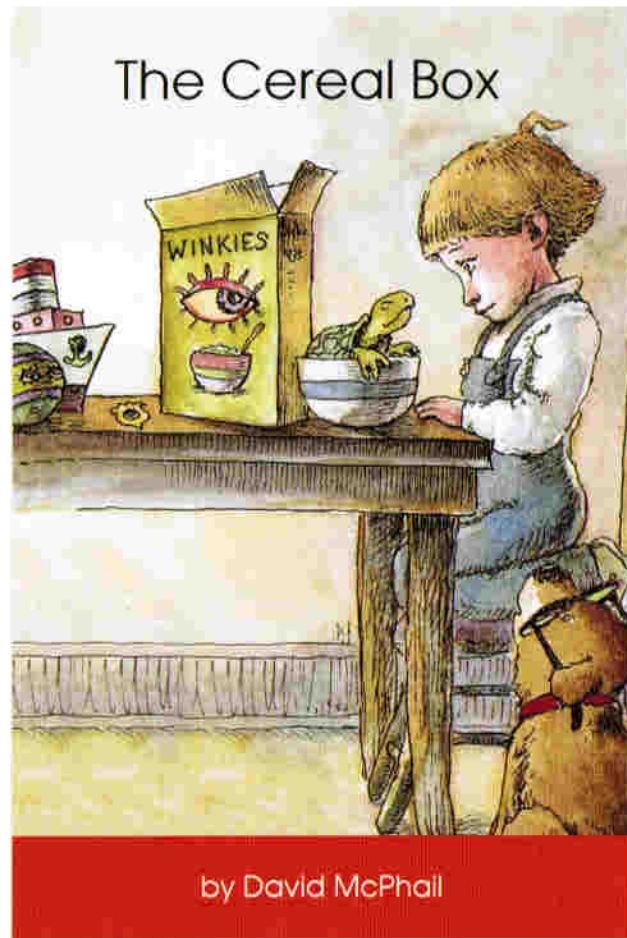


Go online to [my.hookedonphonics.com](http://my.hookedonphonics.com) and play letter review games.

### Flash Card Fun

Take out the flash cards and pull out two each: V, W, X, Y, and Z.

1. Place all the letters face up. Match the uppercase letters.
2. Then turn over one set of letters (V to Z) to reveal the pictures. Now match the letter to the corresponding picture.

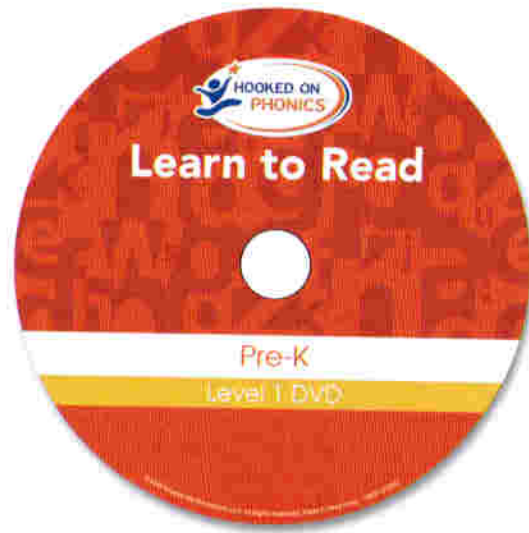


## The Cereal Box

This is a story about a little boy with a very active imagination. While he is involved in everyday activities with his mom and dad, he is also engaged in a lot of make-believe. Here are some ideas for using this storybook to explore and enrich your child's **comprehension** and **appreciation** of the story.

- Before you read this book to your child, look at the pictures (including the cover) and talk about what might happen in the story.
- Read the book to your child. Afterwards, talk about which parts of the story were as he predicted and which parts turned out to be different.
- Read the story again. As you read the book, talk about what really happened and what was make-believe.
- Discuss with your child similar routines in your family. What do you do the same way, and what do you do differently?

For more letter and sound reviews, go to the DVD Main Menu and watch Unit 3.





# Congratulations

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(name)

has completed **Hooked on Phonics<sup>®</sup> Learn to Read**  
Pre-K Level 1.

You are now ready to move on to Pre-K Level 2.

